

# CIRCUITS & MICROCONTROLLERS

September 1, 2020

# INTERACTIVE DEVICE DESIGN

September 1, 2020

Tour of class kit and toolbox

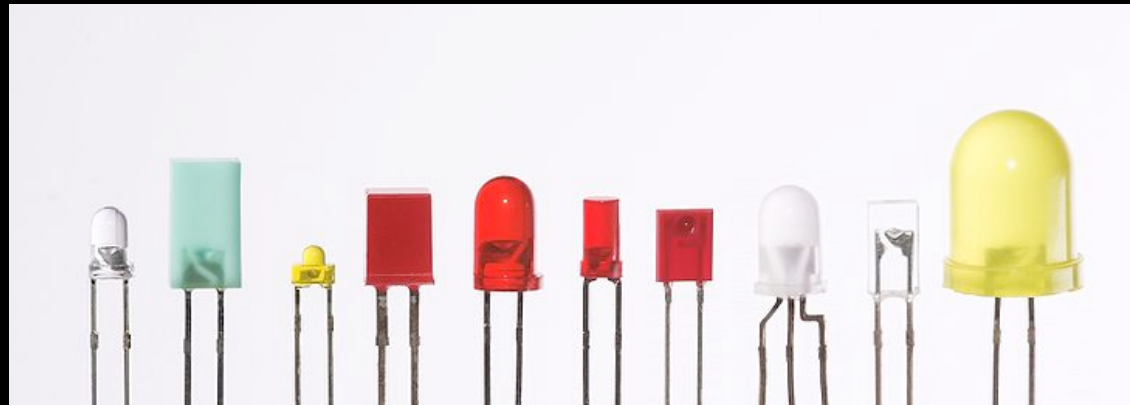
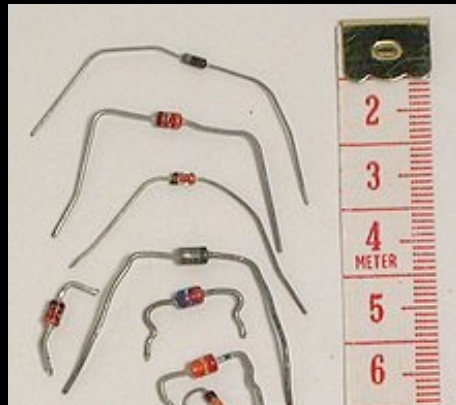
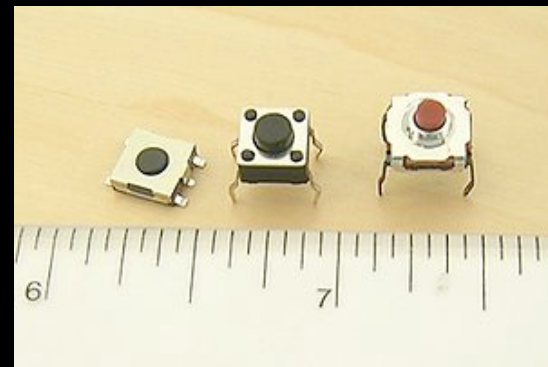
# CIRCUITS

Common Components | Voltage | Current | Resistance  
Ohms Law | Watt's Law | Series and Parallel Circuits  
Voltage Divider | Pull-up and Pull-down circuits

**Electrical circuits** are networks of electrical elements that contain a closed loop which allows electrons to flow through the elements.

This electron flow allows the circuits to do things.

# Examples of Electrical Components



images from Wikipedia

V      **Voltage** (measured in Volts) is the potential difference in electrical charge between two points in a circuit.

I      **Current** (measured in Amperes or Amps) is the quantity of electrons passing through a point in a circuit.

R      **Resistance** ( measured in Ohms -  $\Omega$ ) is the capacity of a circuit element to impede the flow of electrons in an electrical circuit.

Ohm's Law states that Voltage = Current X Resistance

$$V=IR$$

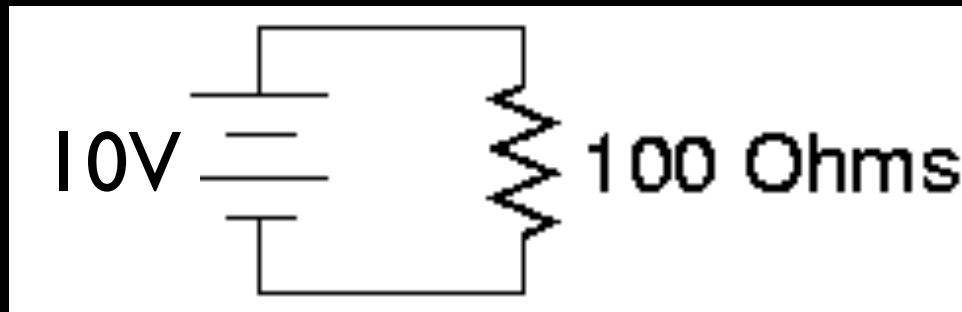
Watt's Law states that Power = Voltage x Current

$$P=VI= I^2R$$



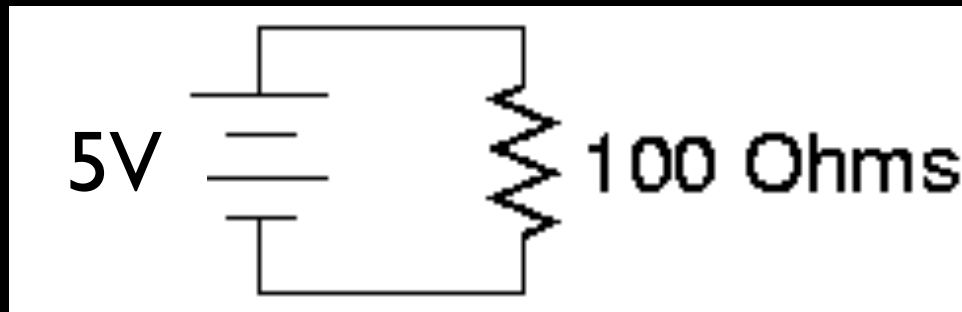
Ohm's Law states that Voltage = Current X Resistance

$$V=IR$$



Ohm's Law states that Voltage = Current X Resistance

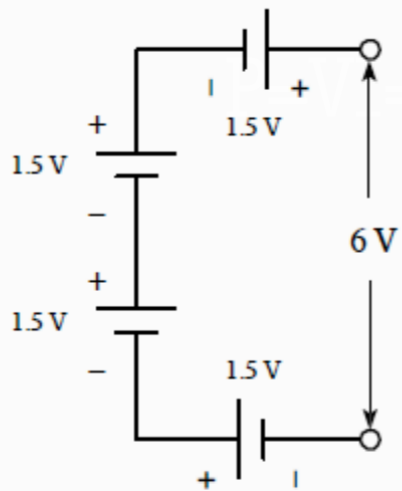
$$V=IR$$



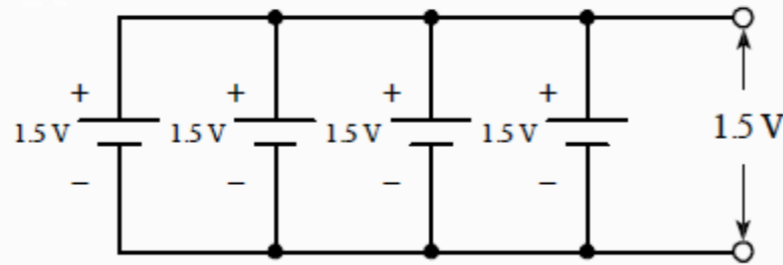
Where does **Voltage** come from?



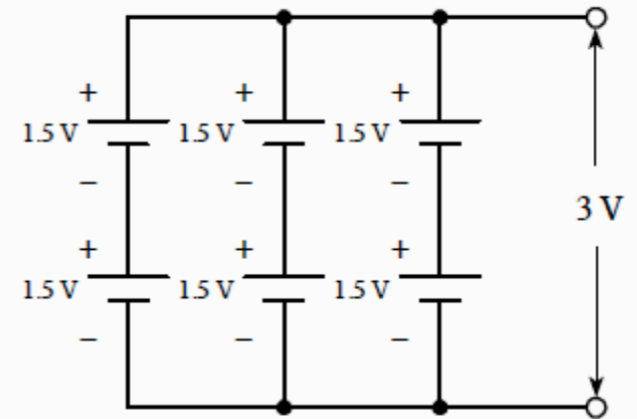
Power can come from supplies or batteries.



Increasing the voltage

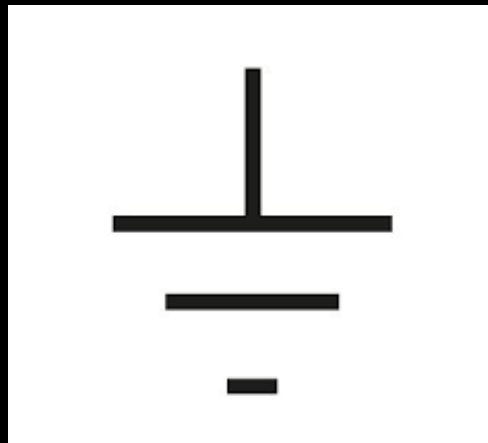


Increasing the capacity



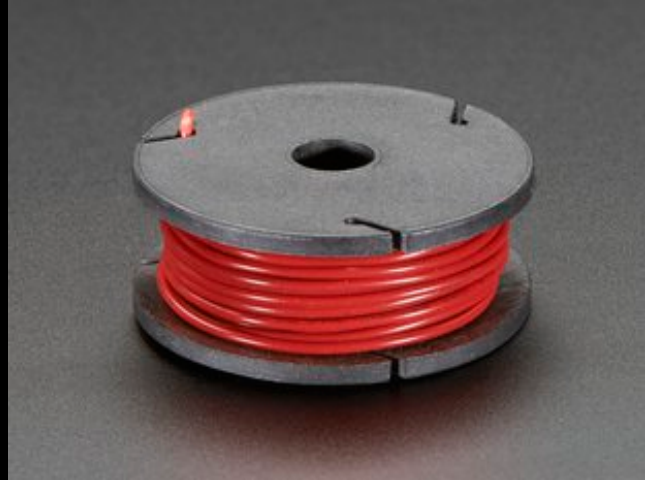
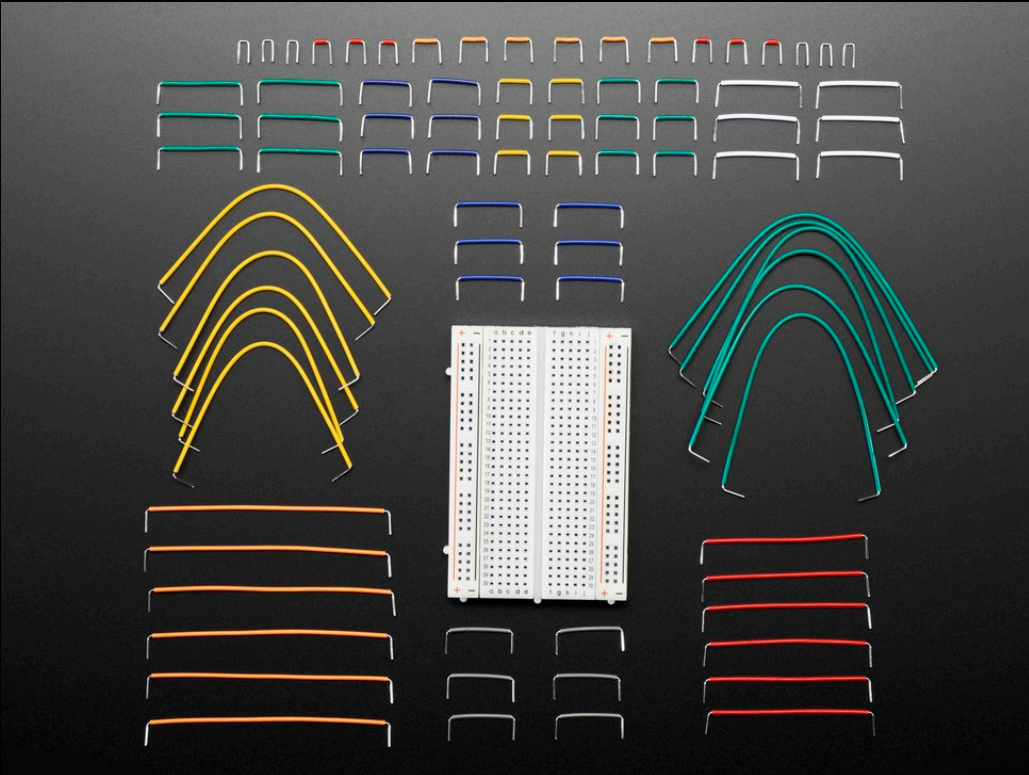
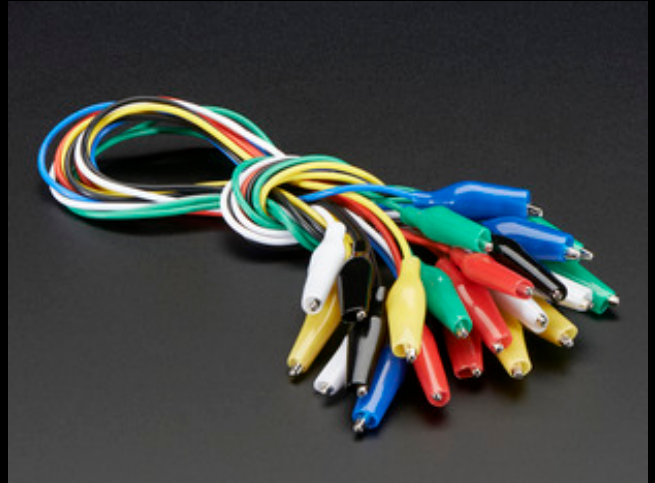
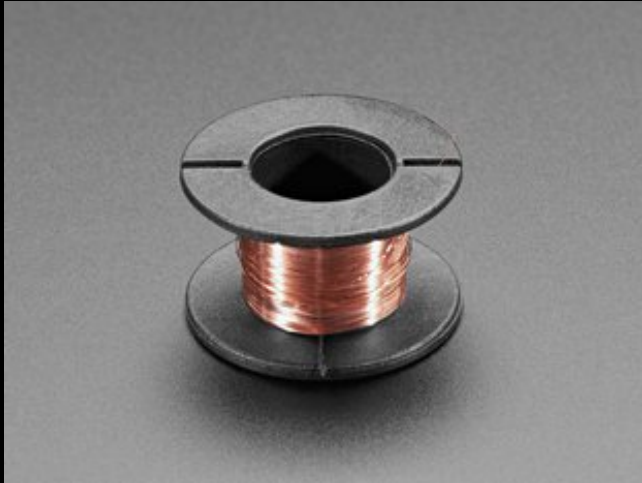
Increasing both voltage and capacity

Ground symbol

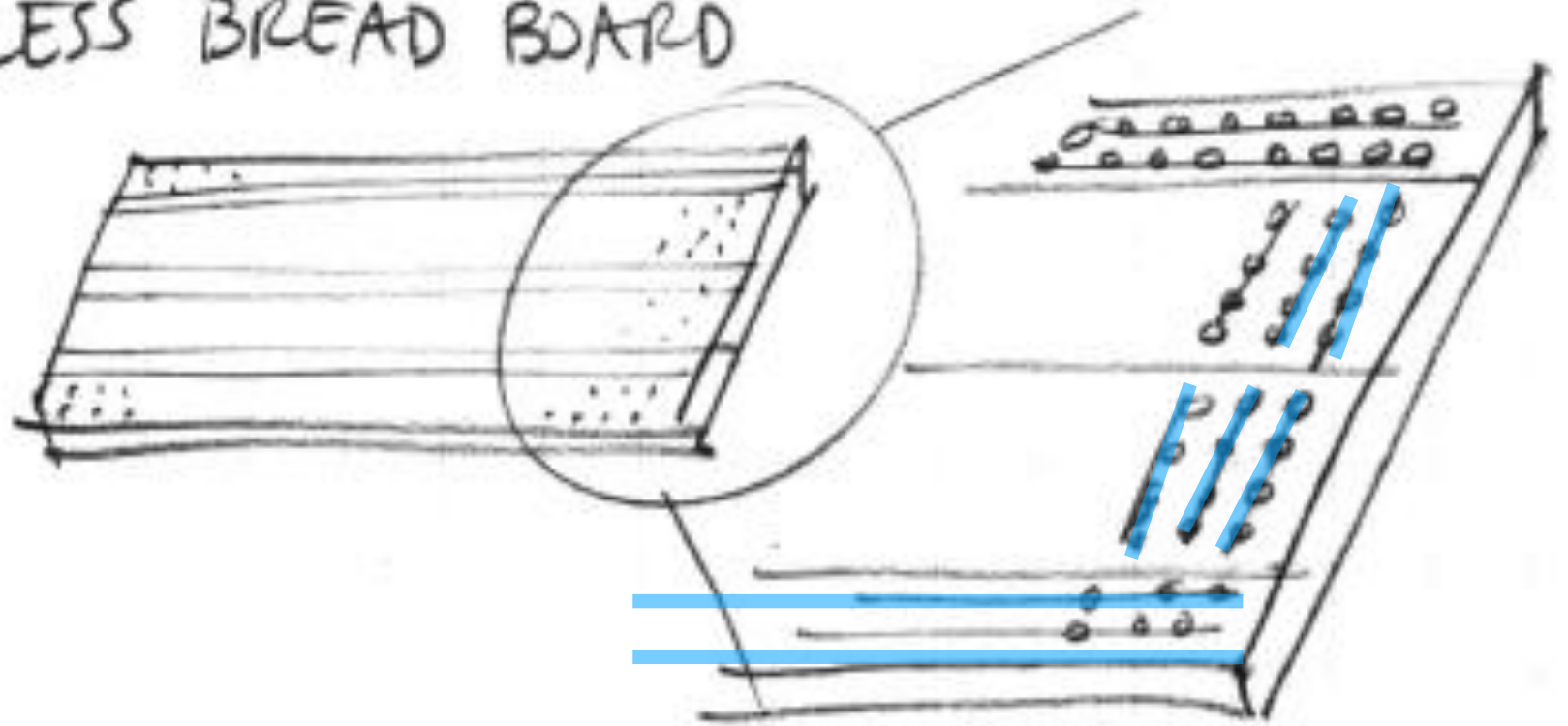


Current flows with almost no resistance in metal.

Things that are connected by direct metal-on-metal contact share the same voltage.



# SOLDER-LESS BREAD BOARD



sketch by Bill Verplank



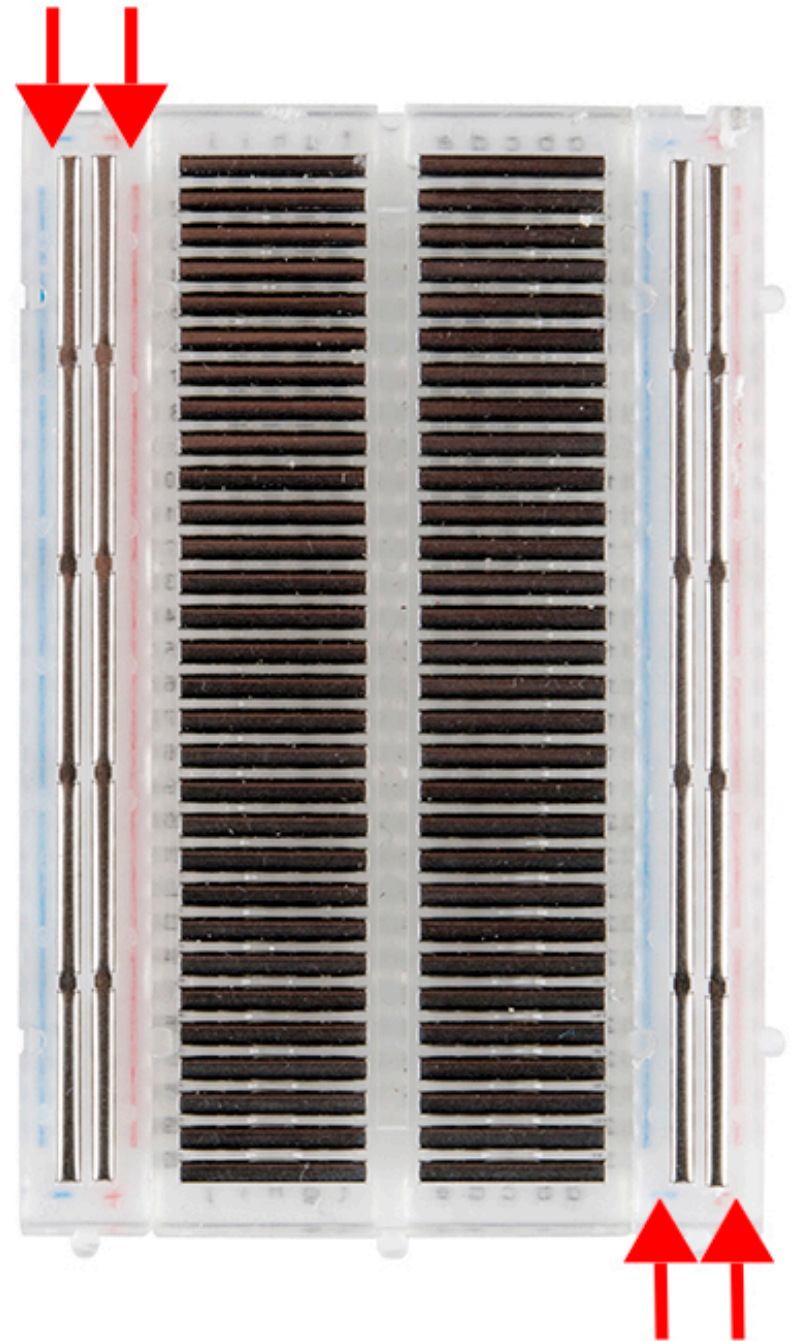
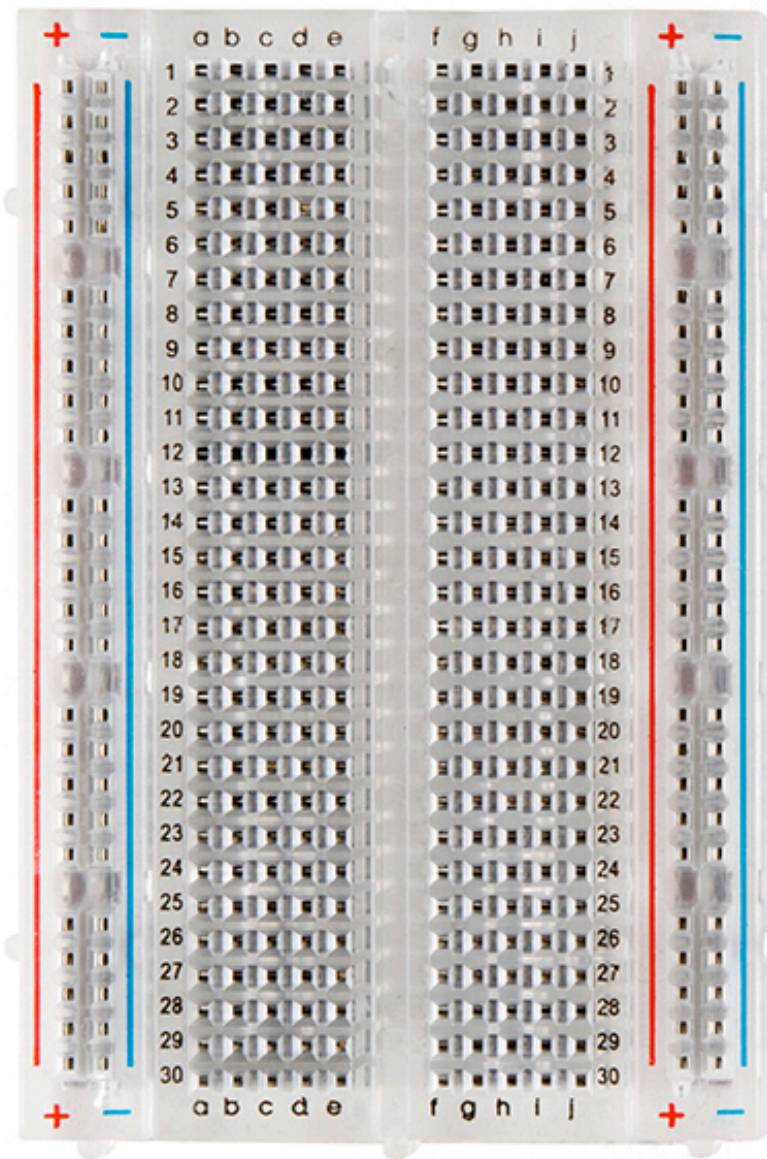
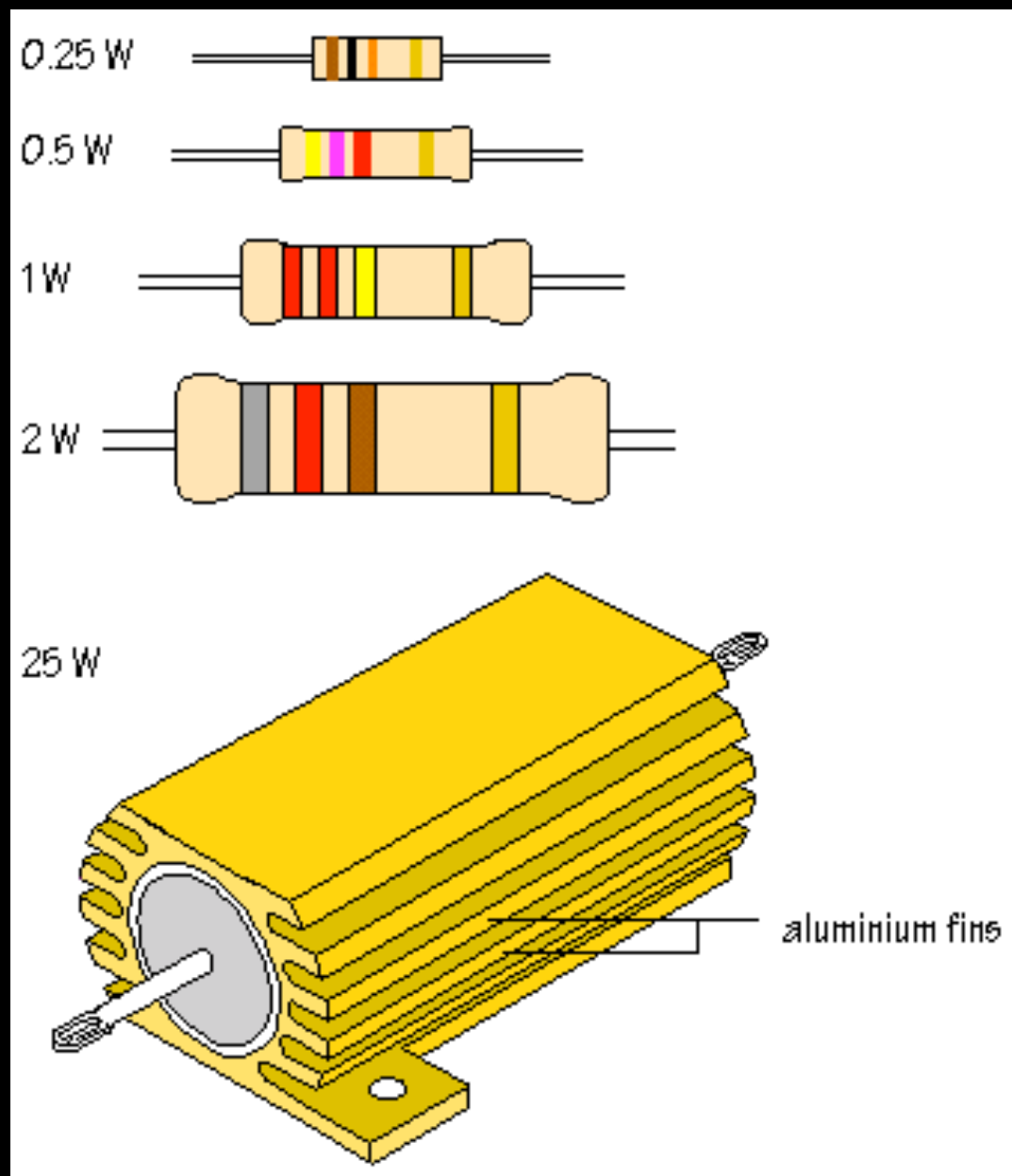


image from <https://learn.sparkfun.com/tutorials/how-to-use-a-breadboard>



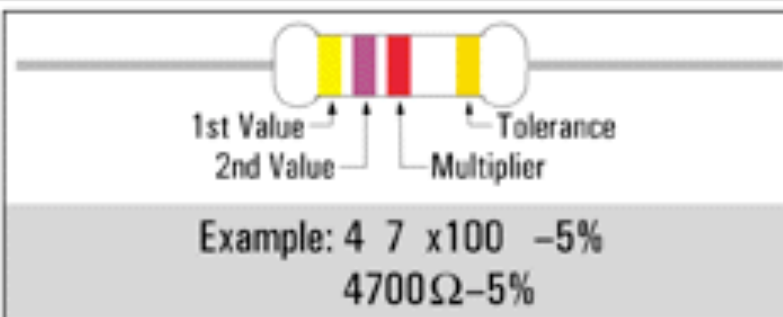
image from <https://learn.sparkfun.com/tutorials/how-to-use-a-breadboard>

Resistance regulates the current in a circuit.



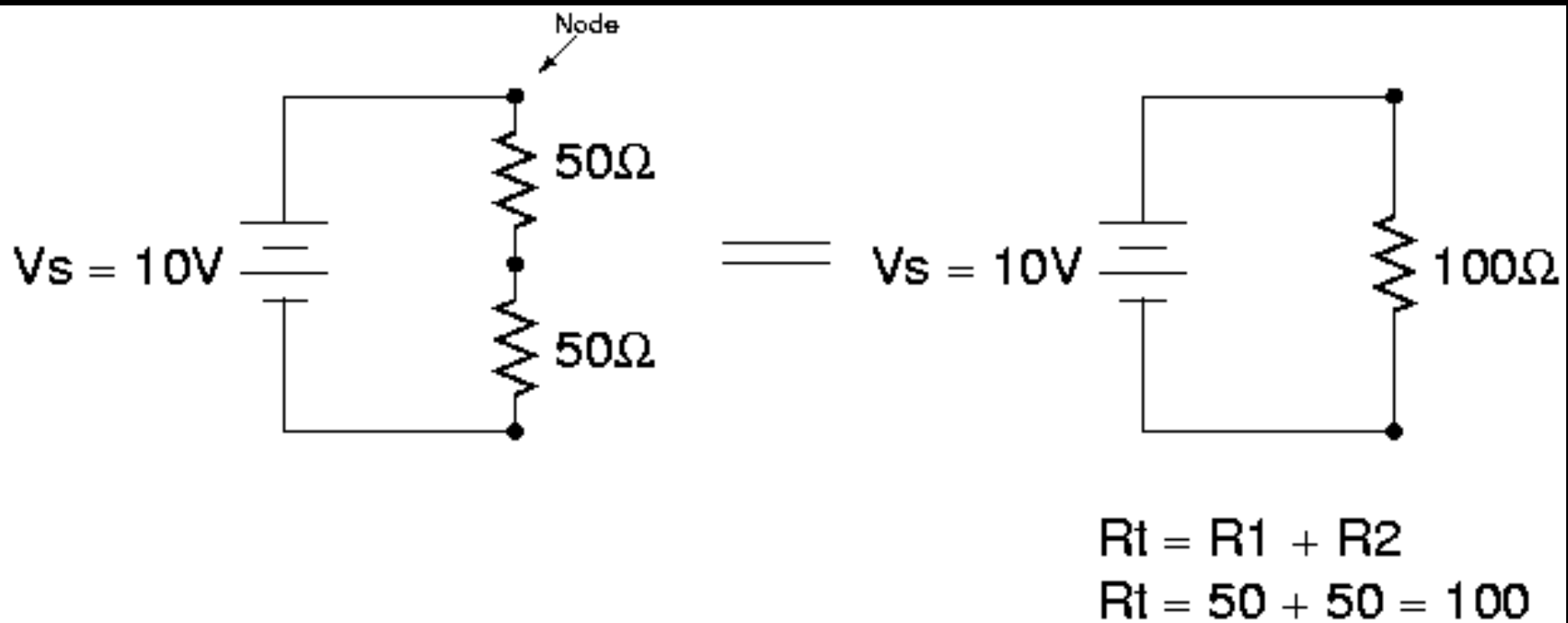
images from [www.steiniche.dk/.../resistors-filer](http://www.steiniche.dk/.../resistors-filer)

## READING RESISTANCE VALUES

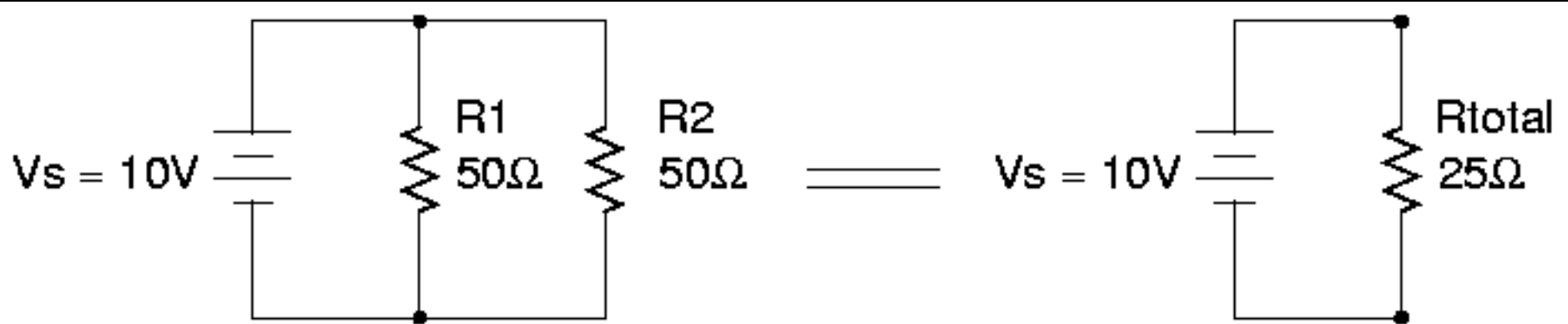


COLOR	VALUE	MULTIPLIER	TOLERANCE
Black	0	1	-
Brown	1	10	-1%
Red	2	100	-2%
Orange	3	1K	-
Yellow	4	10K	-
Green	5	100K	-.5%
Blue	6	1M	-.25%
Violet	7	10M	-.1%
Gray	8	100M	-.05%
White	9	1000M	-
Gold	-	1/10	-5%
Silver	-	1/100	-10%
None	-	-	-20%

## Resistors in series **ADD**



## Resistors in parallel **DIVIDE**



For Parallel Circuits:

$$R_{total} = (R_1 * R_2) / (R_1 + R_2)$$

Ohm's Law states that Voltage = Current X Resistance

$$V=IR$$

Watt's Law states that Power = Voltage x Current

$$P=VI= I^2R$$

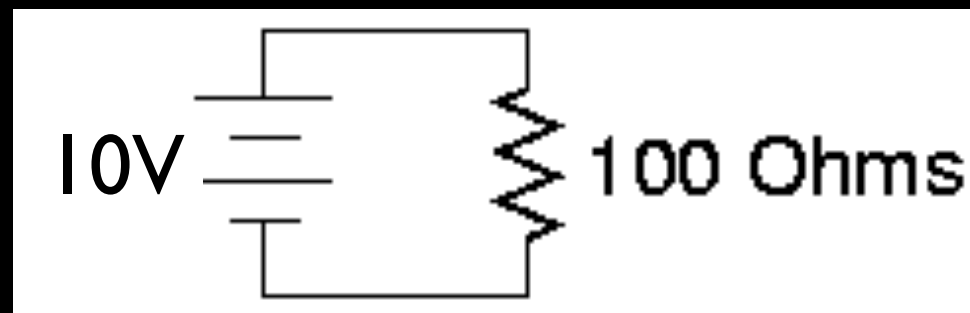


$$V=IR \quad P=VI$$

$$V=?$$

$$I=?$$

$$P=?$$

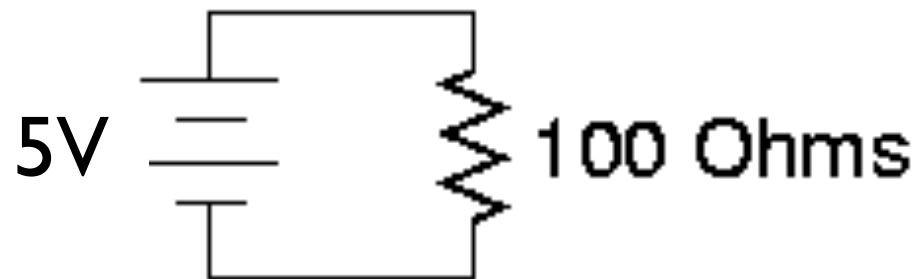


$$V=IR \quad P=VI$$

$$V=?$$

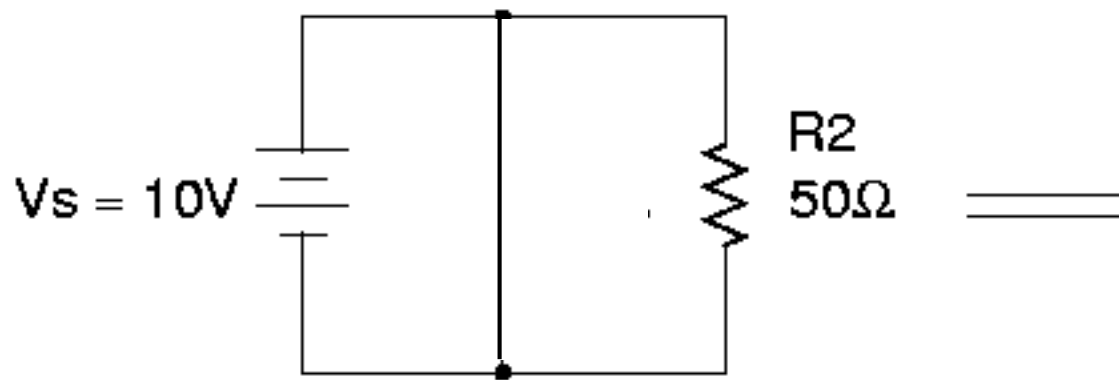
$$I=?$$

$$P=?$$



What is a **SHORT CIRCUIT**???

Why is this bad?



For Parallel Circuits:

$$R_{total} = (R_1 * R_2) / (R_1 + R_2)$$

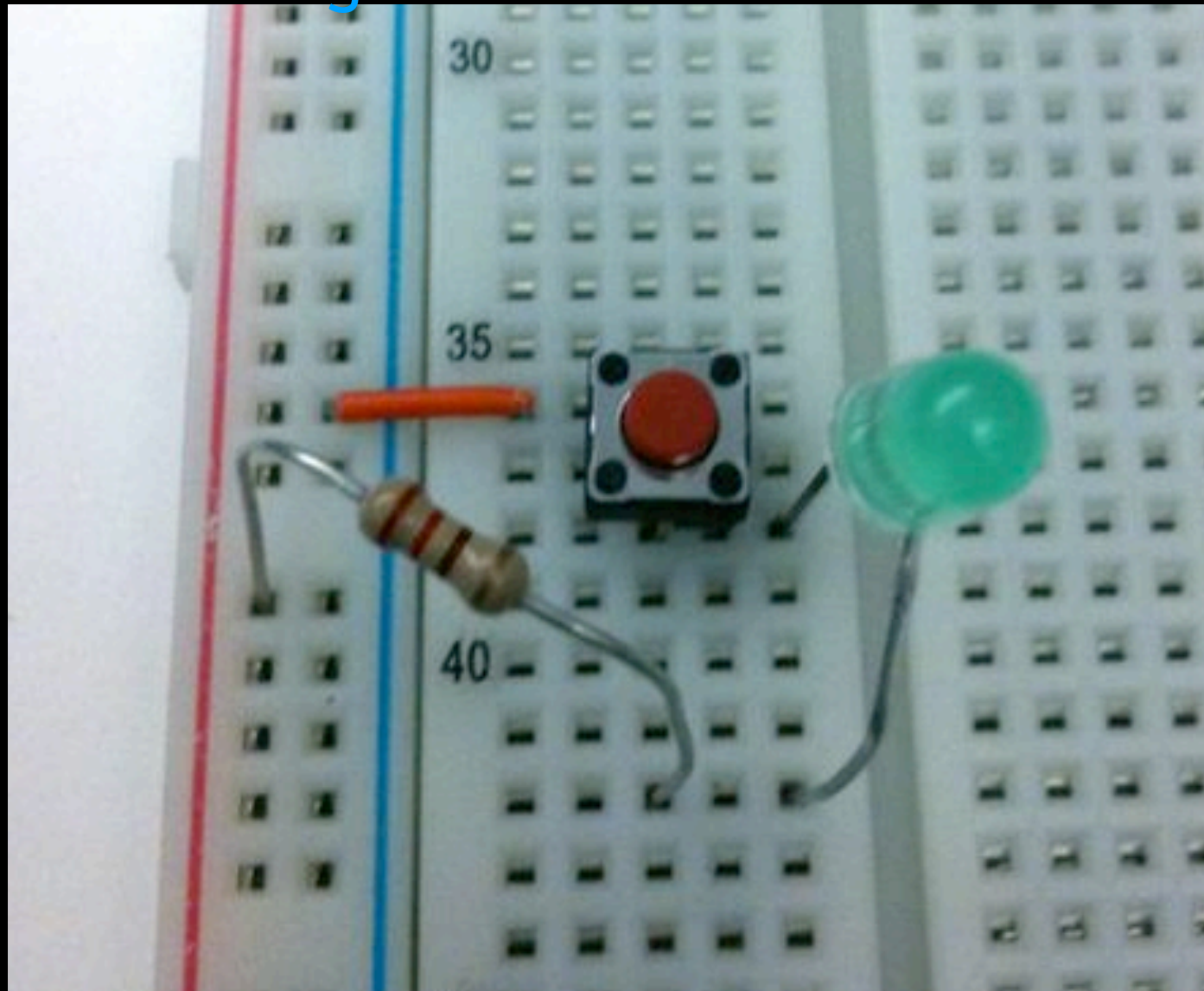
$$V=IR$$

$$I=V/R$$

$$\text{If } R=0, I = \infty$$

DON'T SHORT POWER TO GROUND

# A Tour through a Pushbutton LED circuit



## Pushbutton LED circuit breadboard drawing

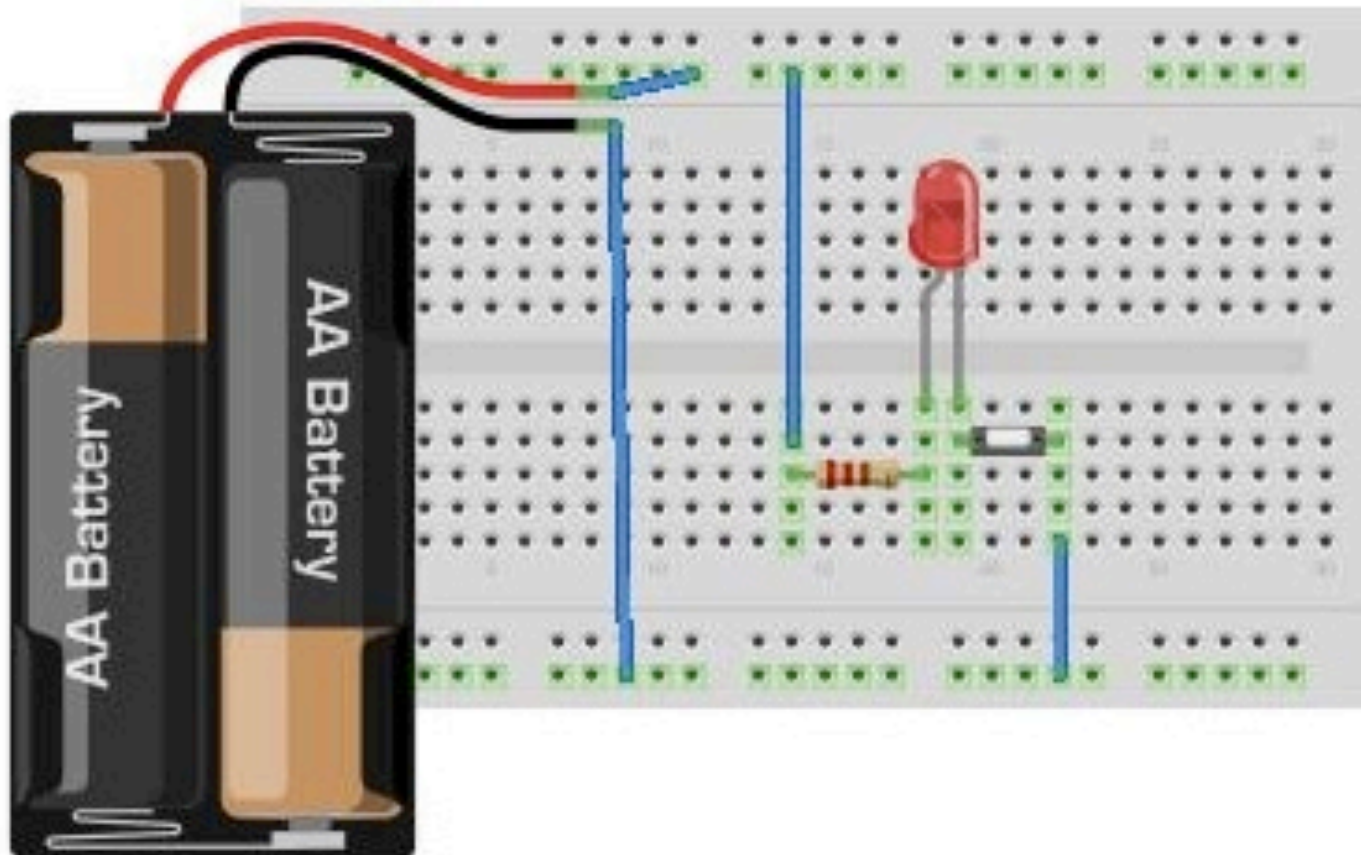
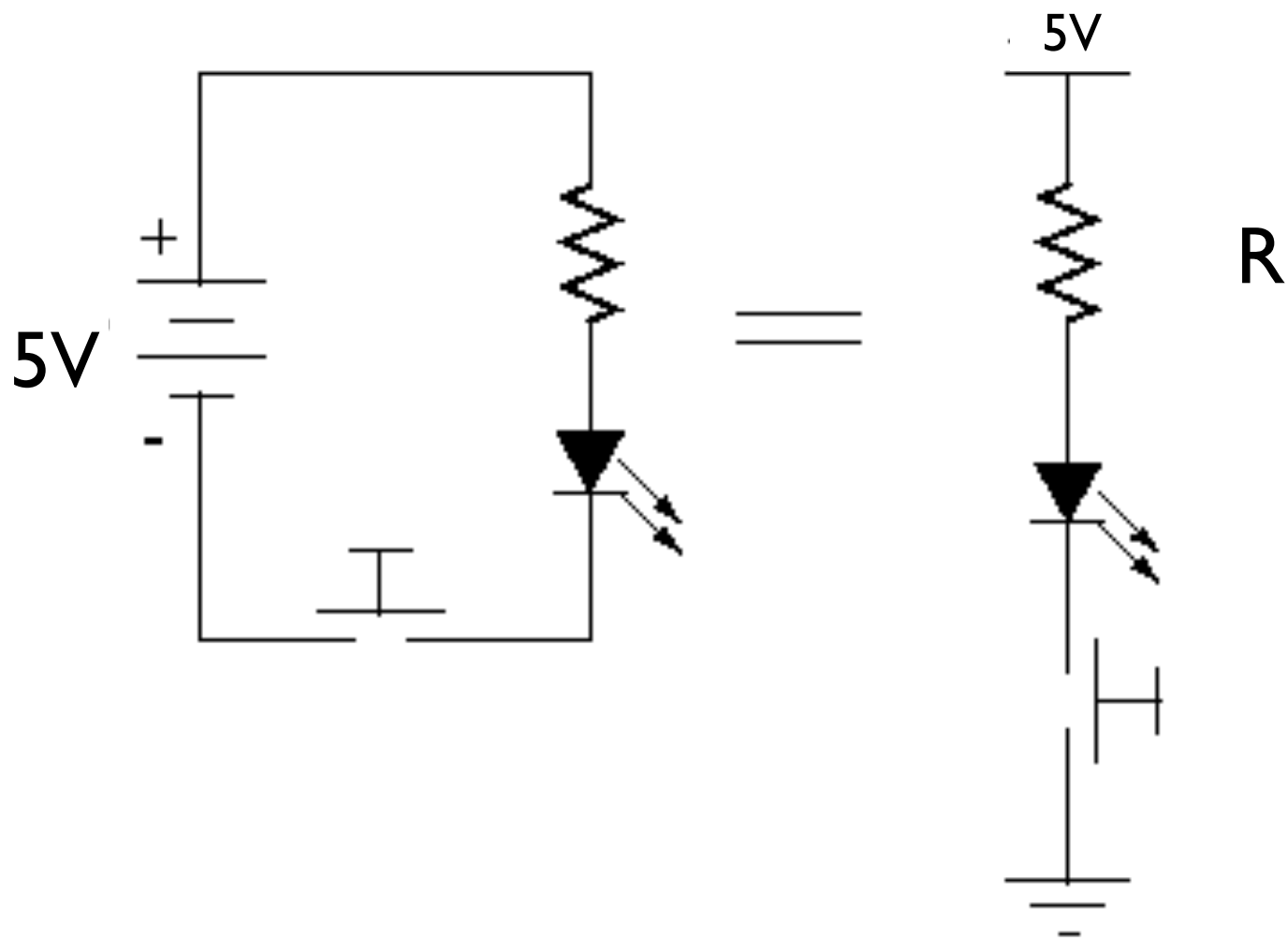


diagram made in Fritzing

## Equivalent Pushbutton LED circuit



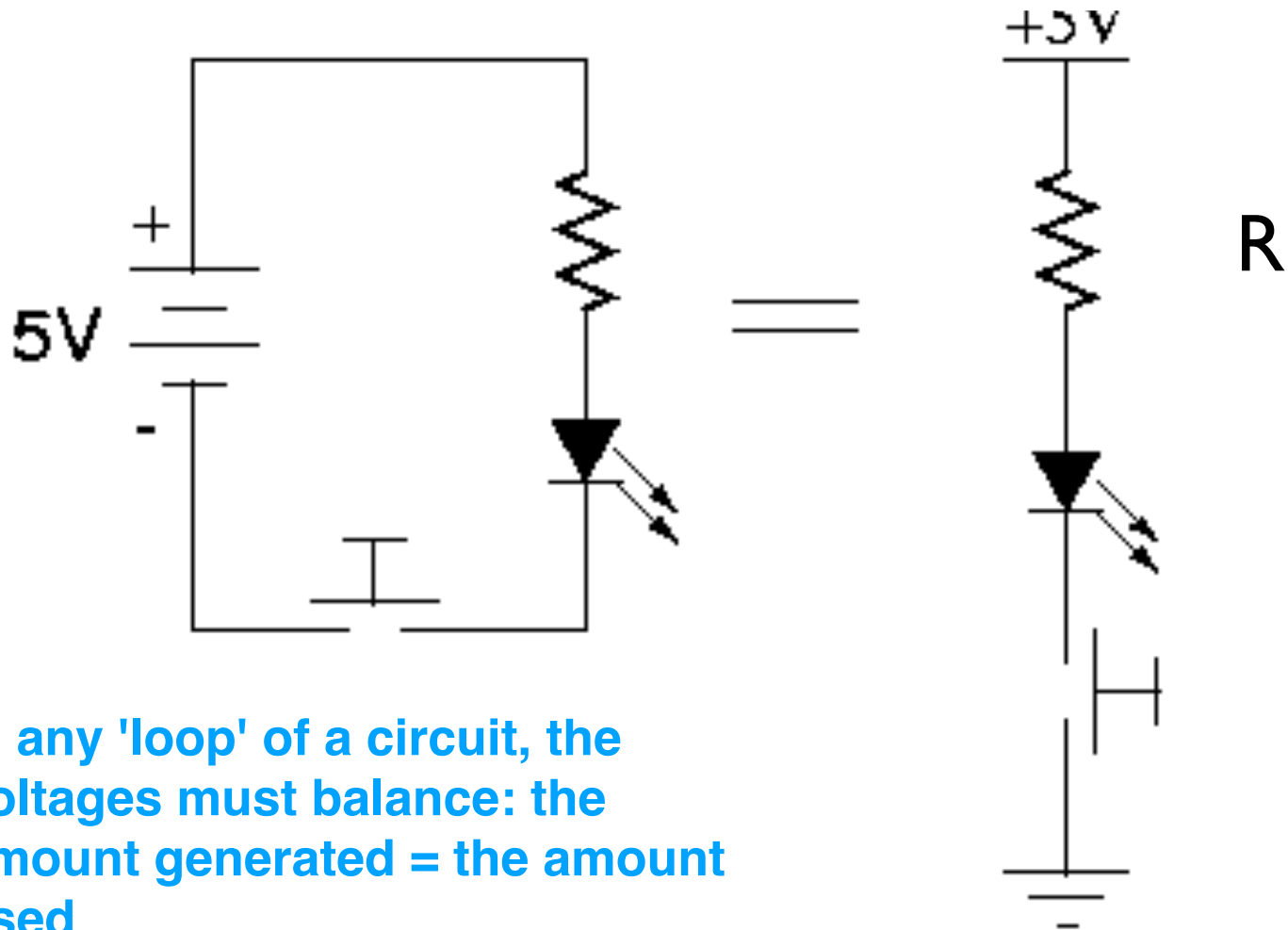


## Sketching in Hardware



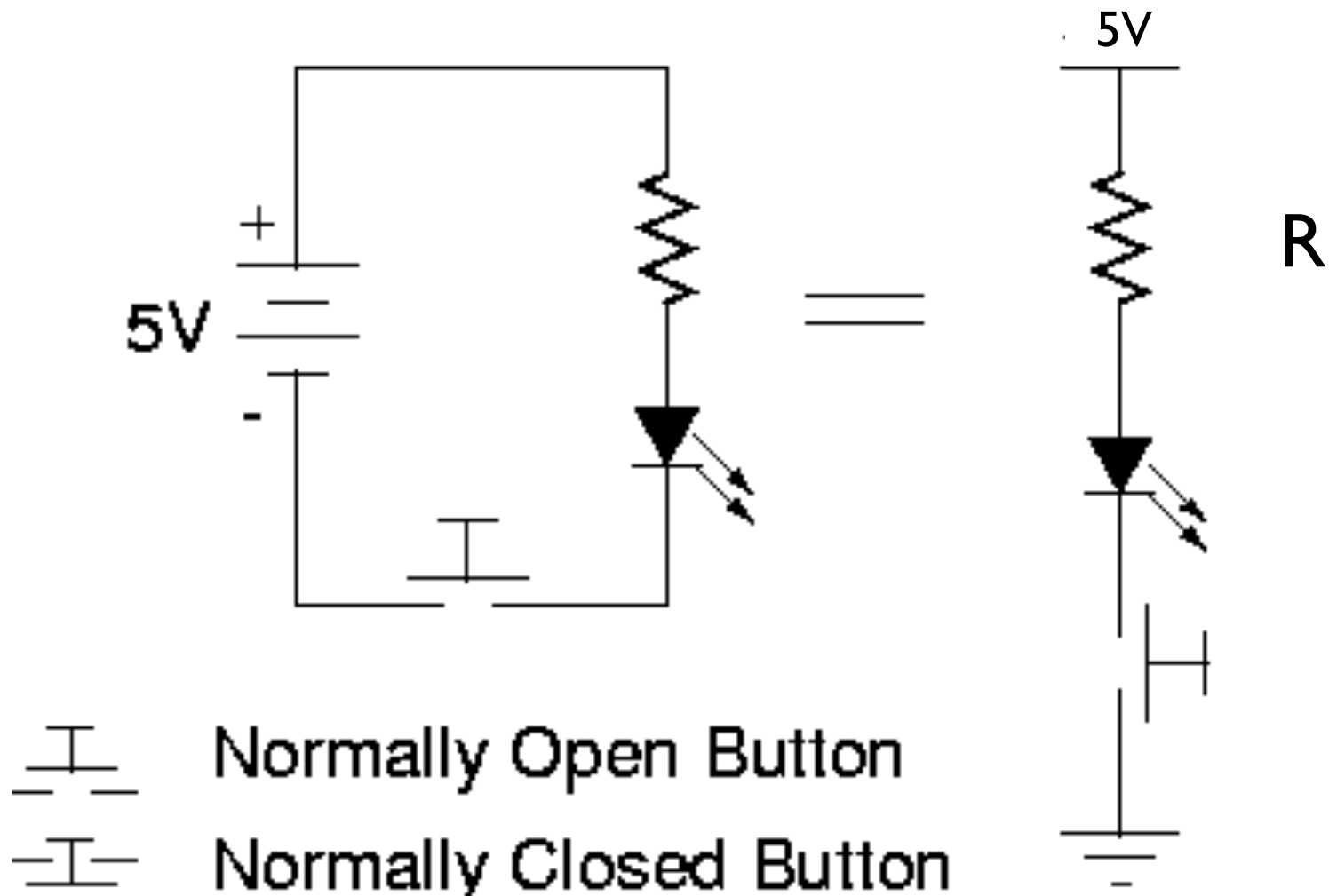
image from <https://learn.sparkfun.com/tutorials/how-to-use-a-breadboard>  
originally from <http://www.instructables.com/id/Use-a-real-Bread-Board-for-prototyping-your-circui/>

## KIRCHOFF'S LAW in the Pushbutton LED circuit

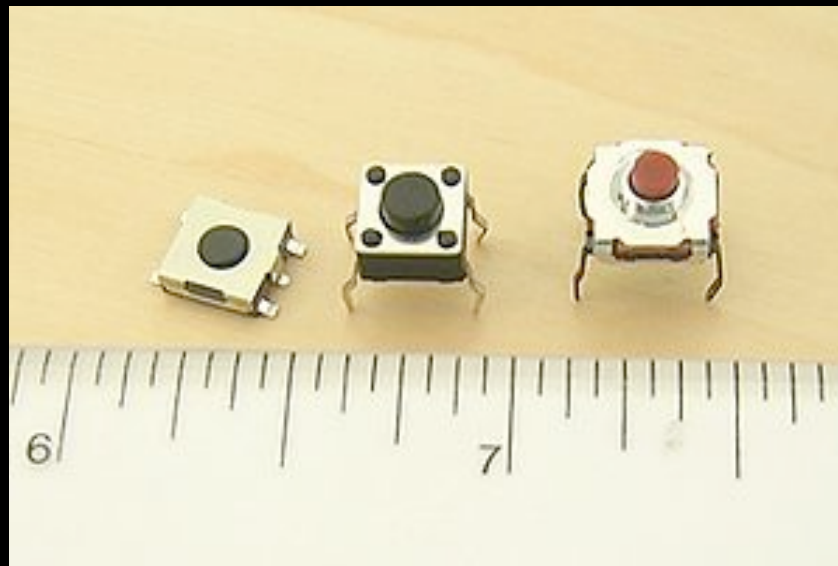


In any 'loop' of a circuit, the voltages must balance: the amount generated = the amount used

## Input in the Pushbutton LED circuit



# Switches/Buttons

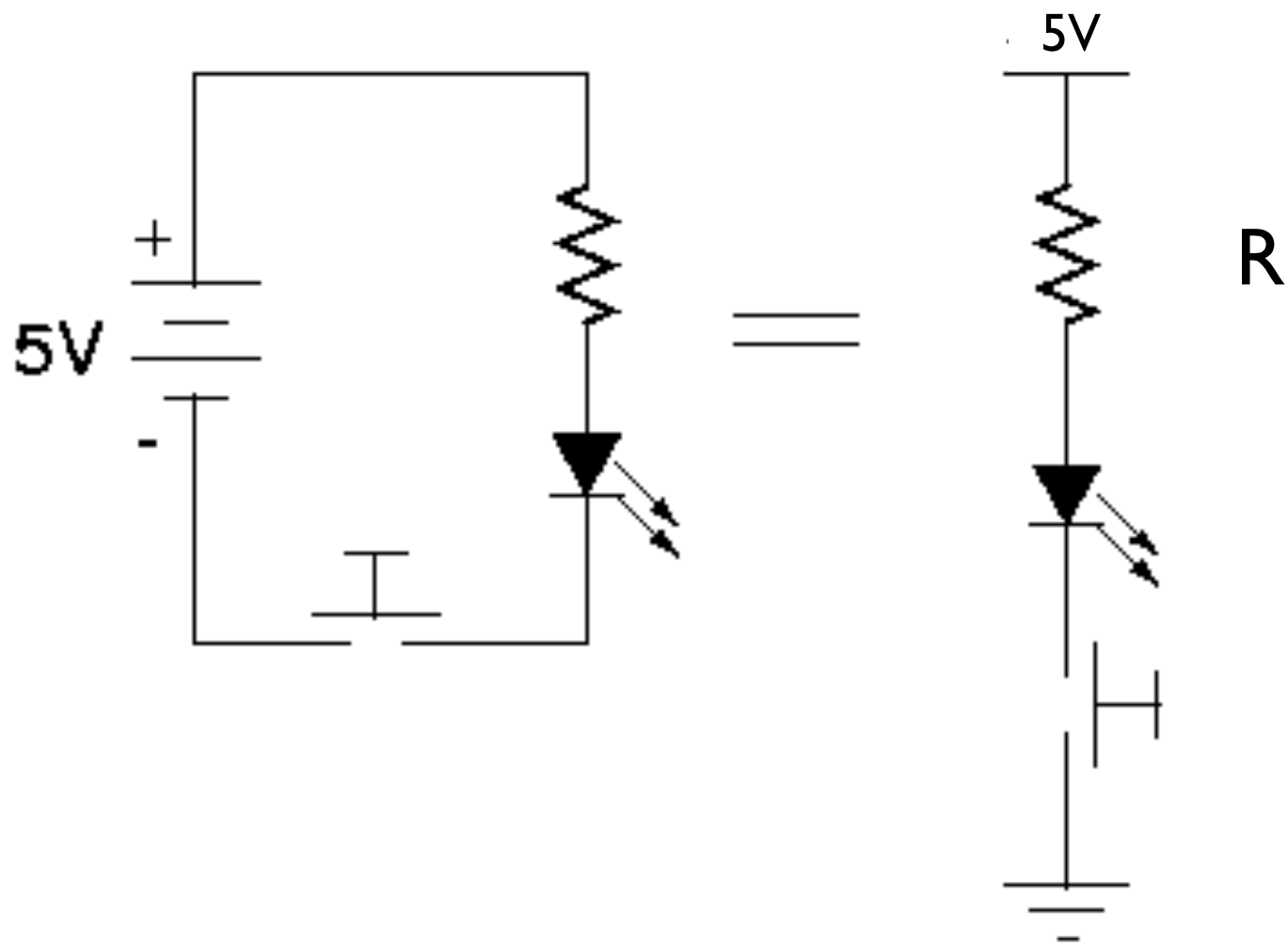


images from Wikipedia

# Switches/Buttons

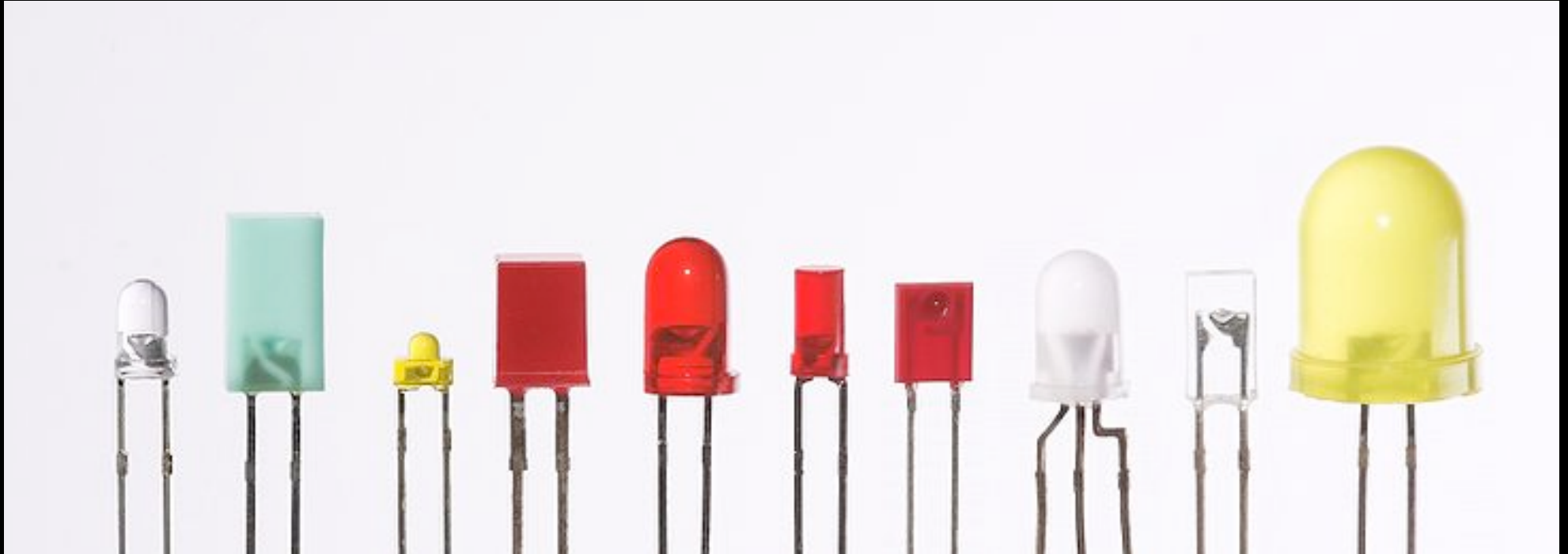


## Output in the Pushbutton LED circuit





# LEDs

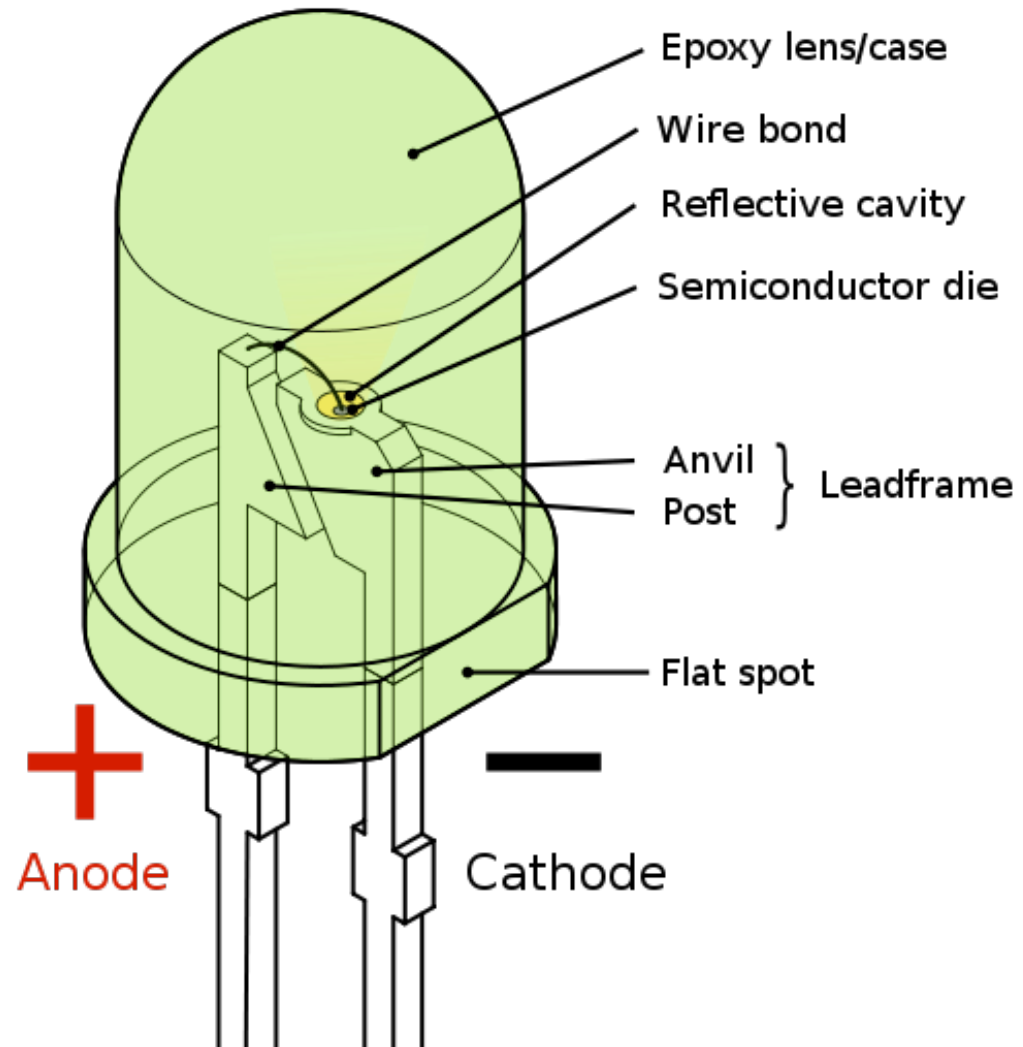


images from Wikipedia

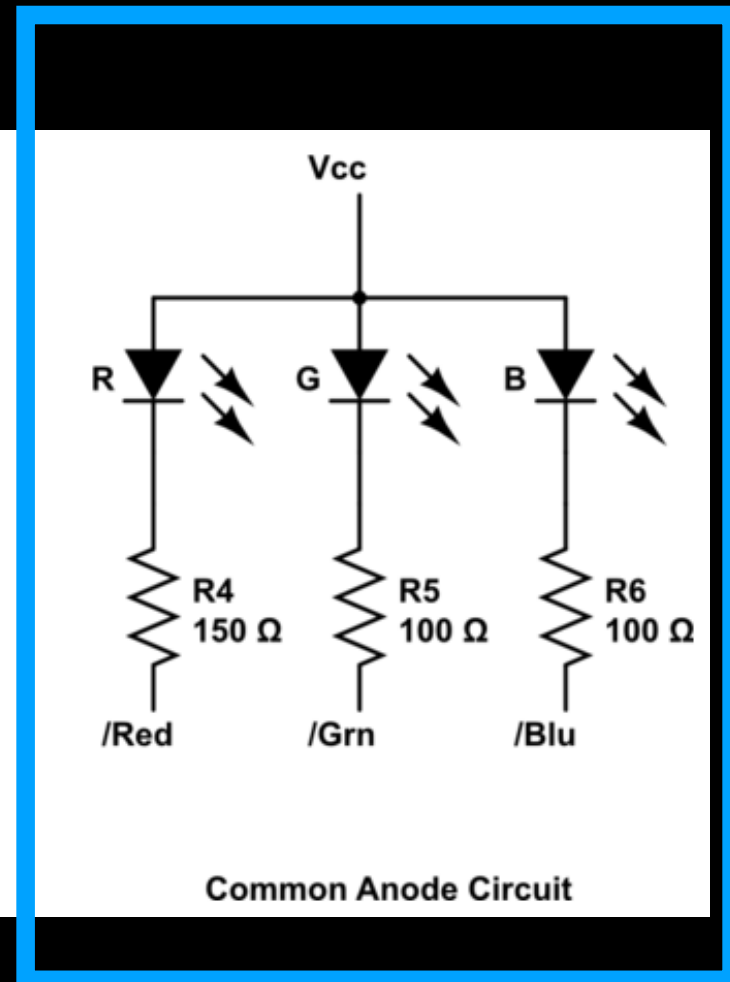
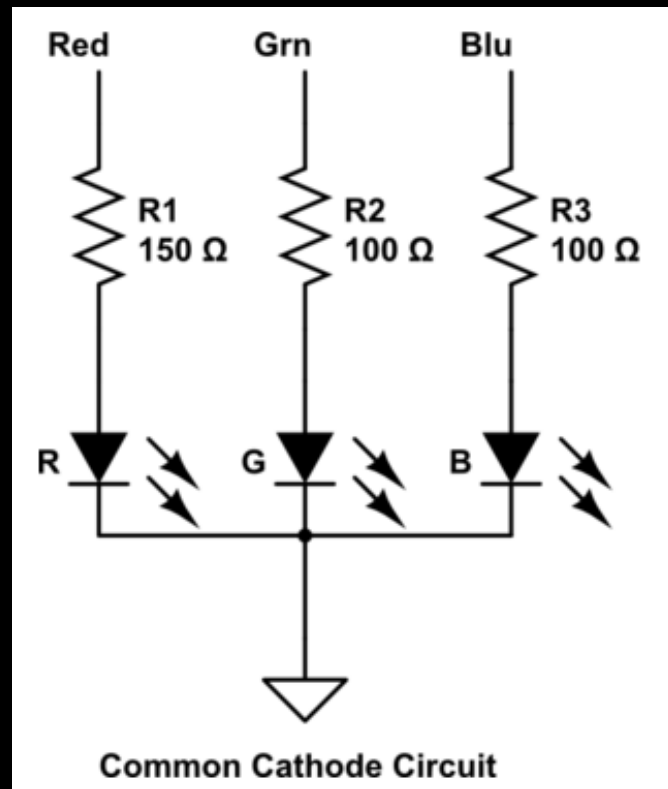
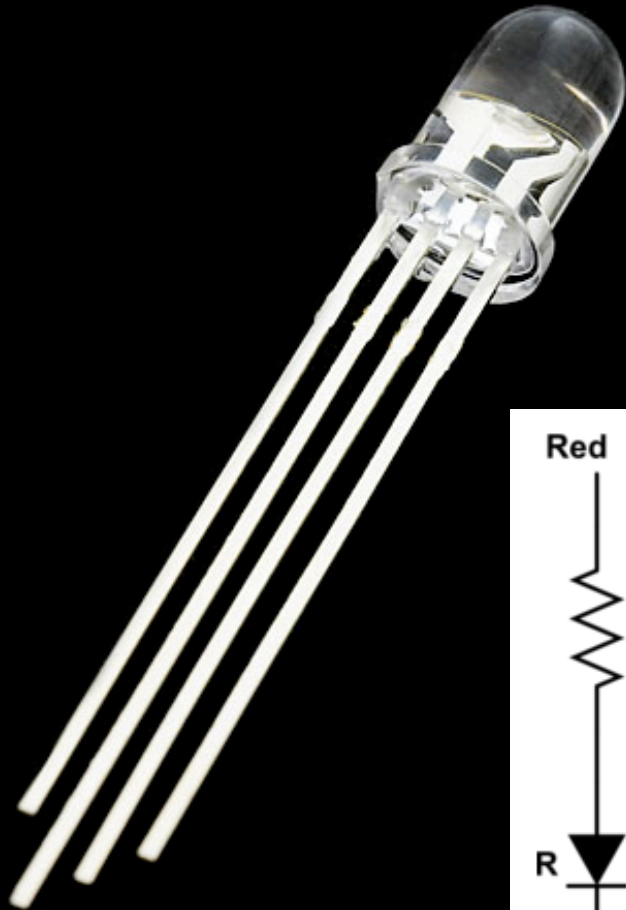




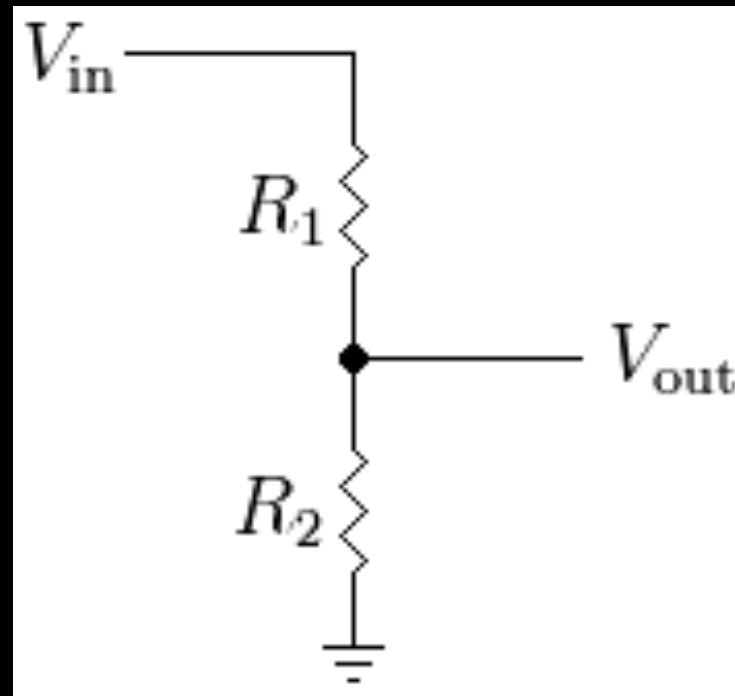
# Inside LEDs



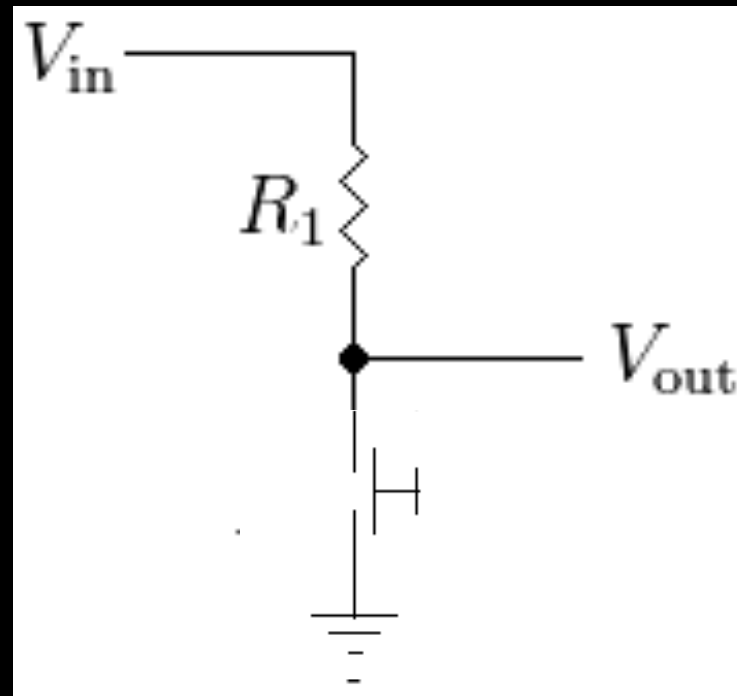
# RGB LEDs



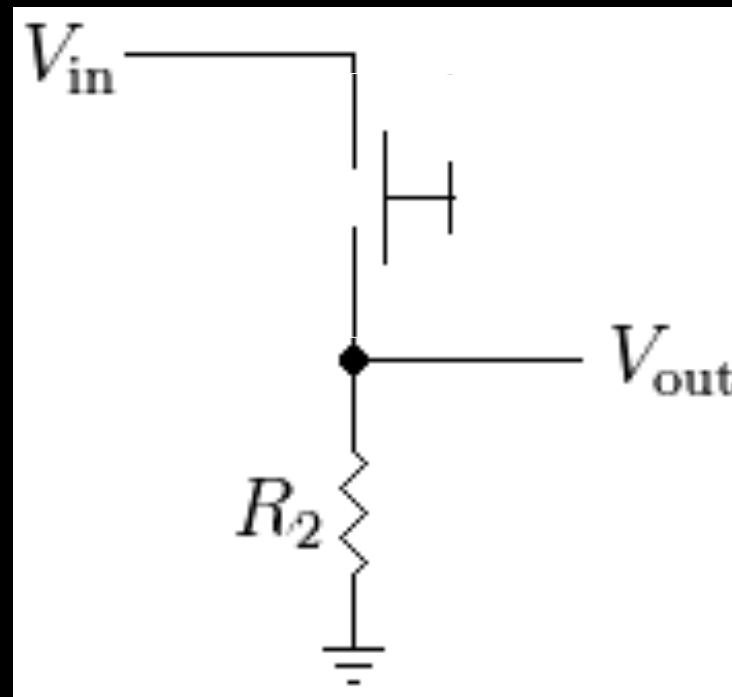
# VOLTAGE DIVIDER CIRCUIT



# PULL UP RESISTOR

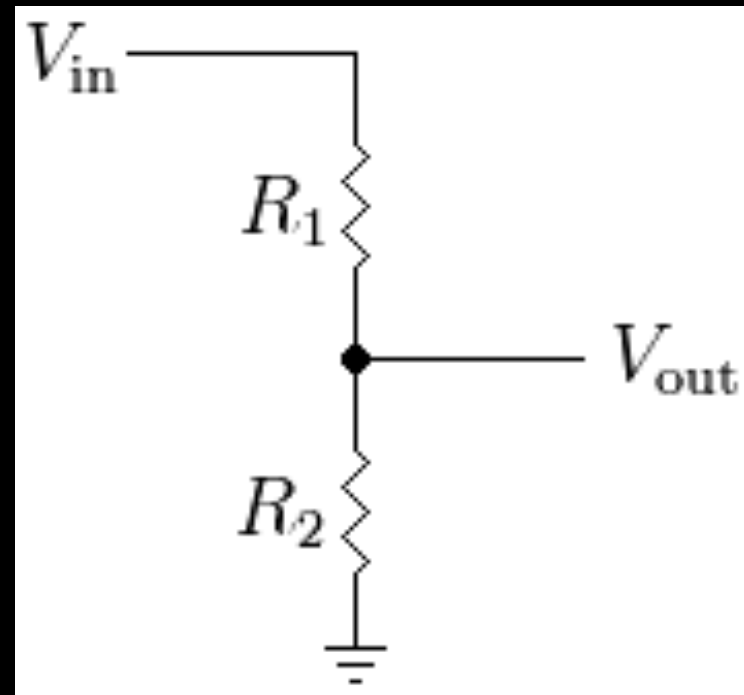
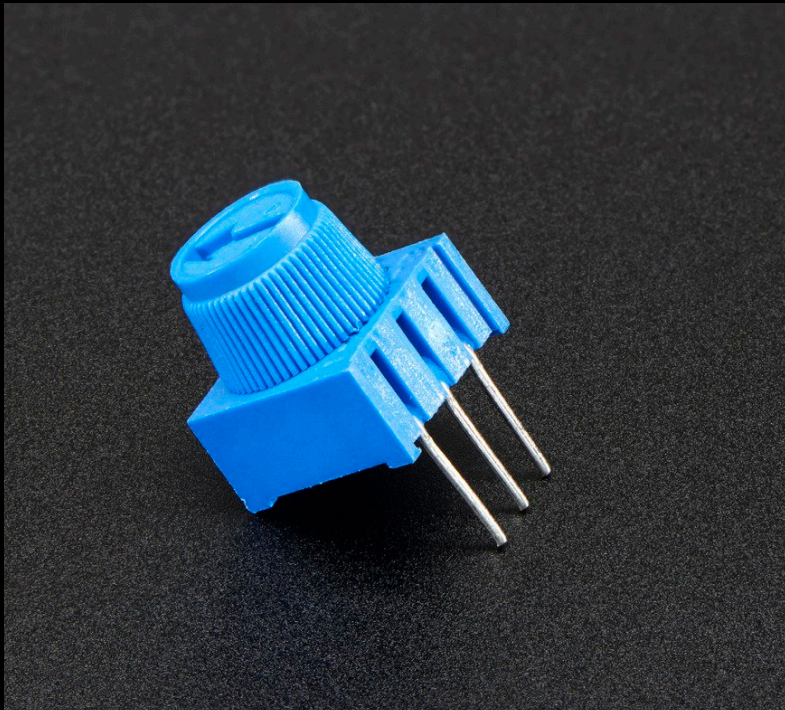


# PULL DOWN RESISTOR

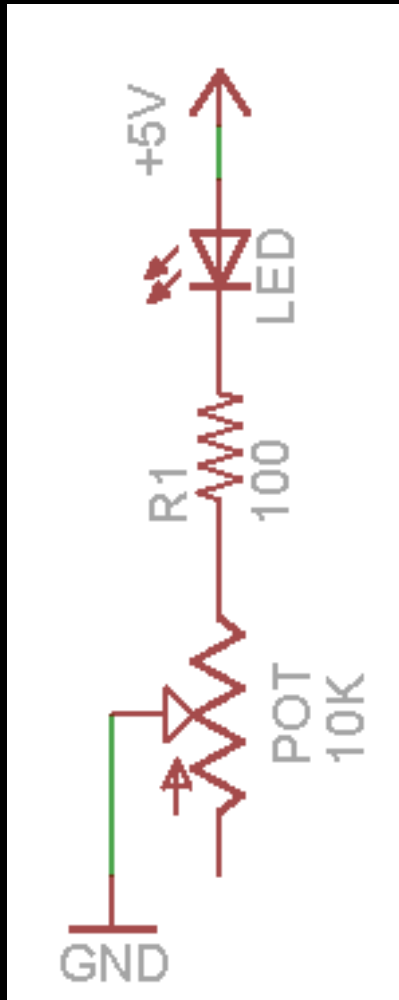


# Adjusting the brightness of your LEDs

A potentiometer is a variable resistor,  
a voltage divider in a package.



# Adjusting the brightness of your LEDs



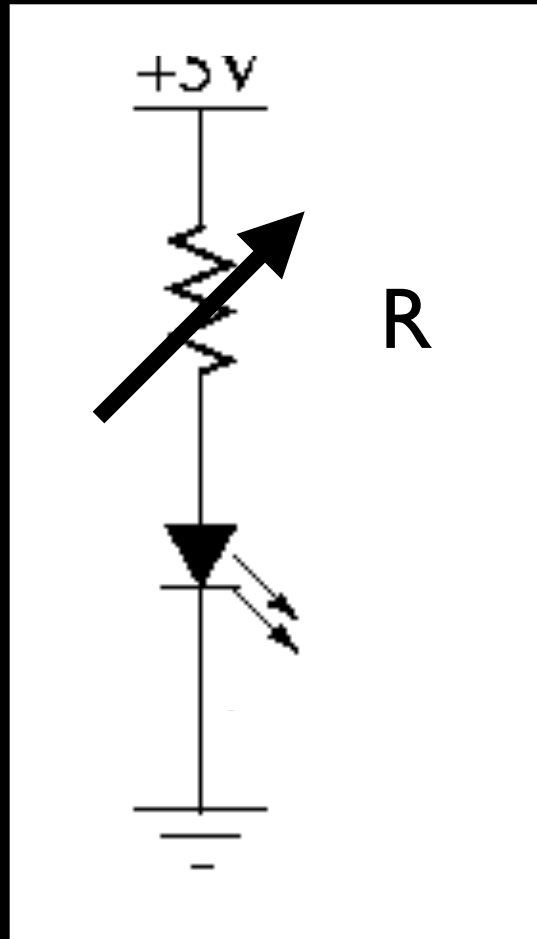
The **LED** is a diode, with a fixed voltage drop.

The **Current** is set by the series resistor

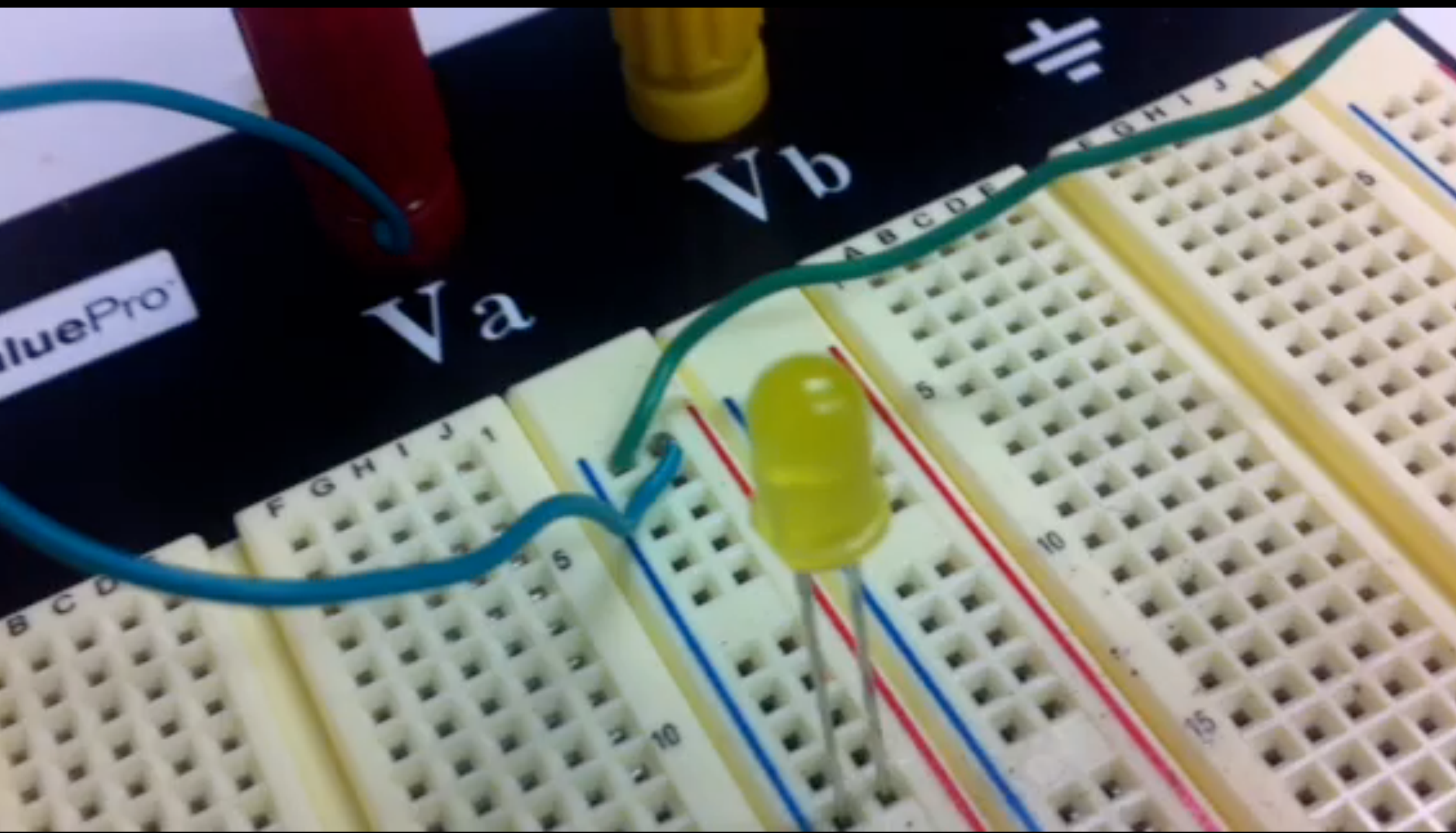
The brightness of the LED is a function of the current, created by the **resistance**.

$$I = V/R$$

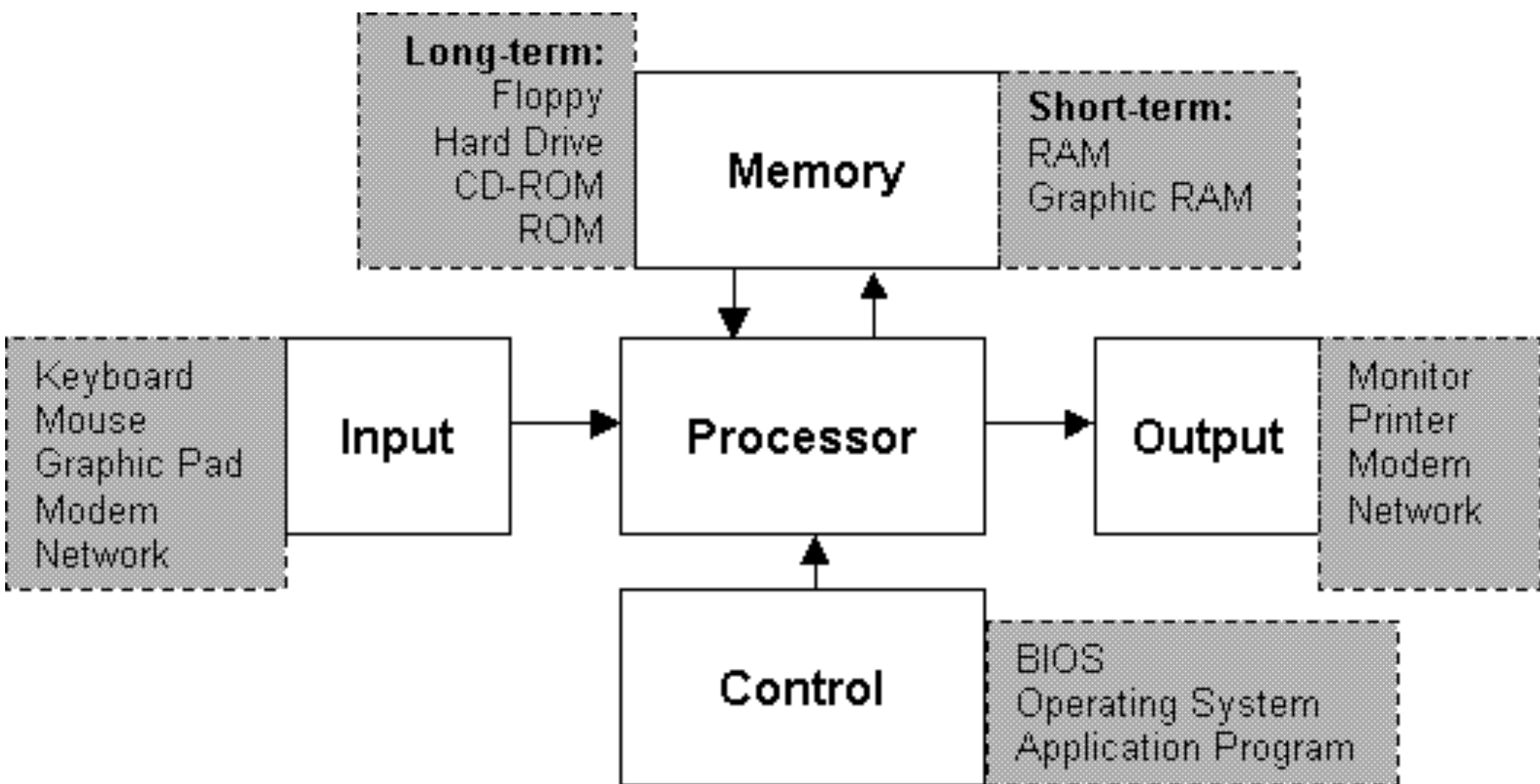
Why is this a **BAD** circuit?





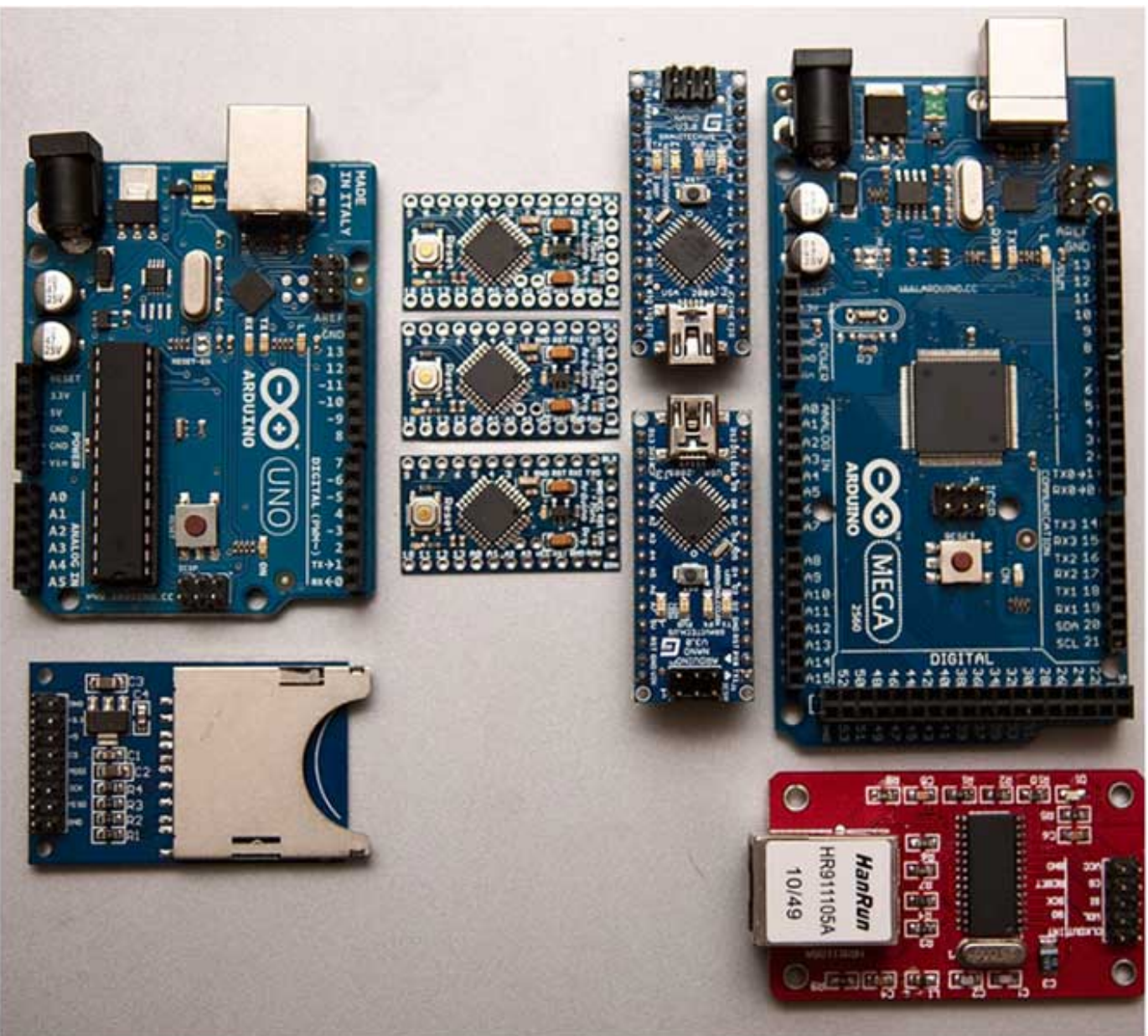


**MICROCONTROLLERS ARE  
VERY SMALL COMPUTERS**



WE ARE USING ARDUINO.

THIS IS A FAMILY OF  
MICROCONTROLLER BOARDS  
AND AN ASSOCIATED  
INTEGRATED DEVELOPMENT  
ENVIRONMENT (IDE)

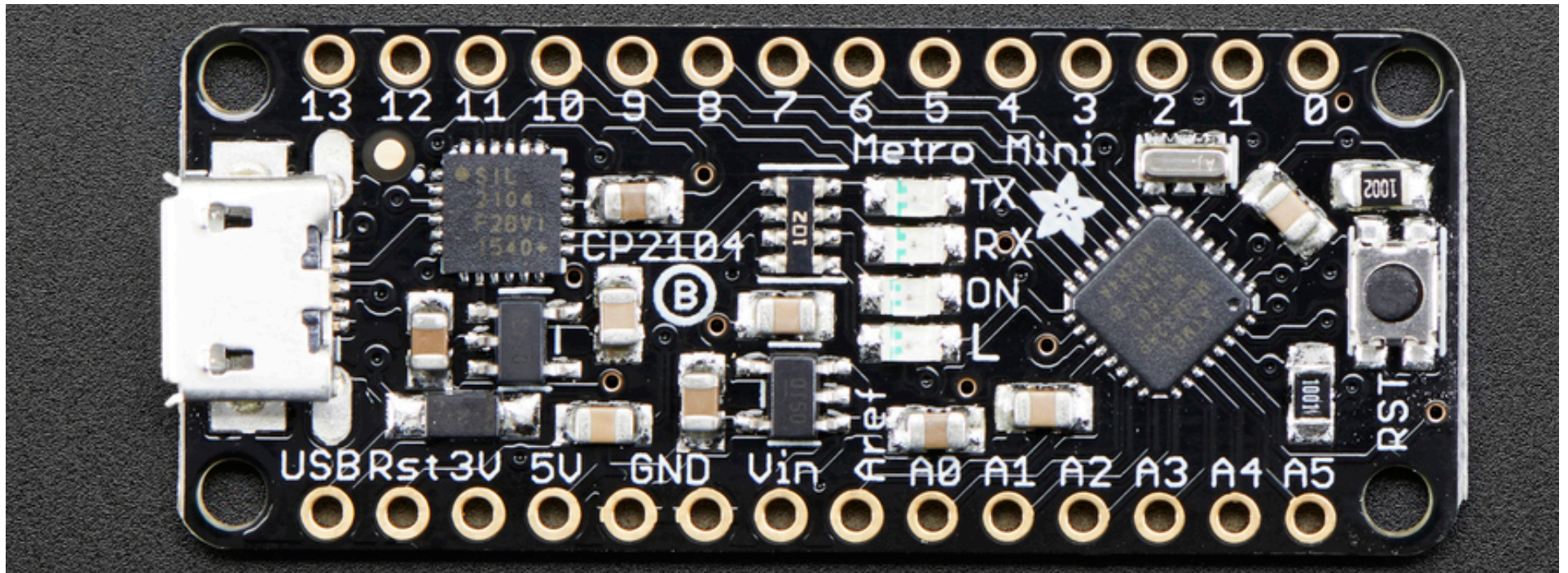




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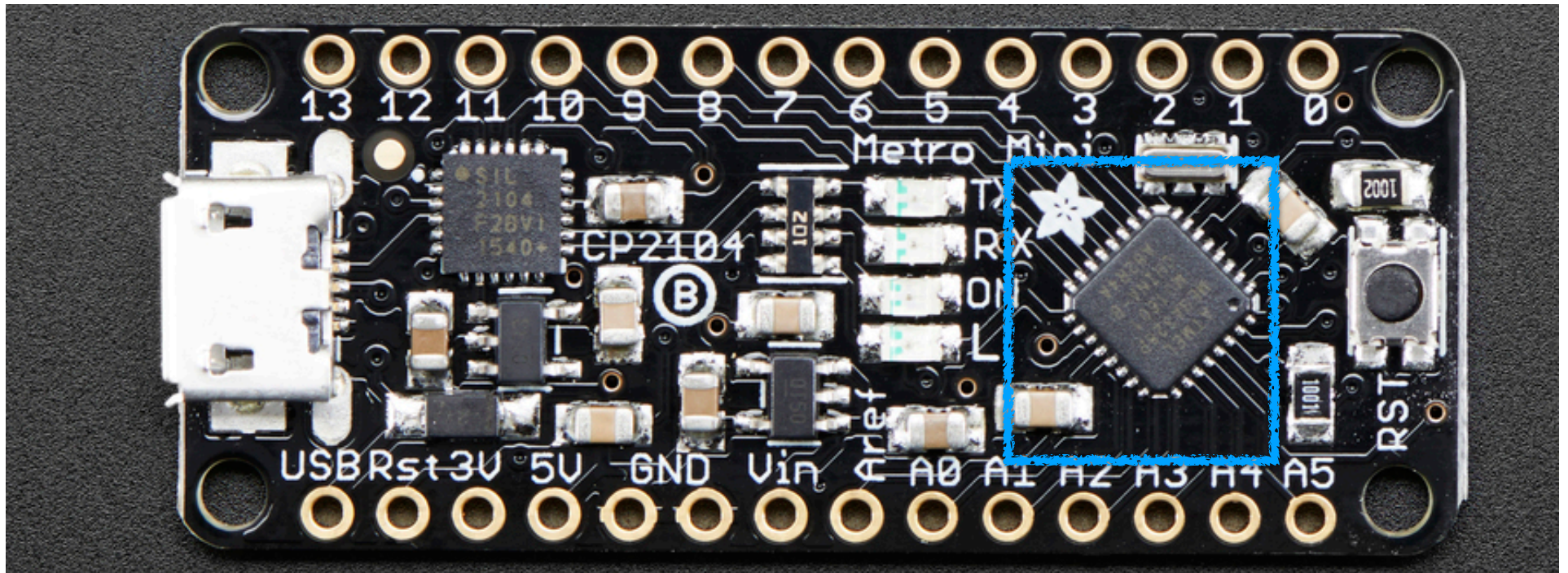
Modular and adaptable

## Physical Hardware

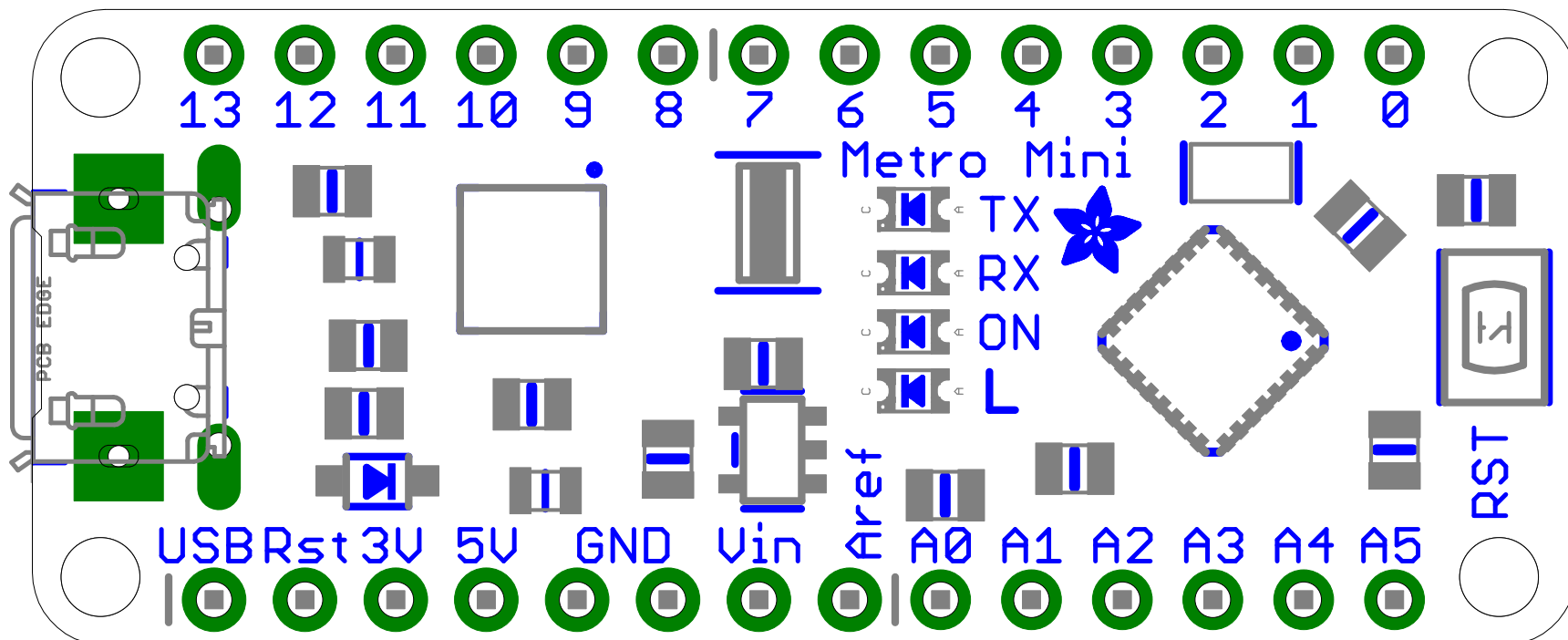




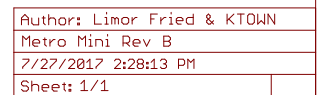
## Microcontroller







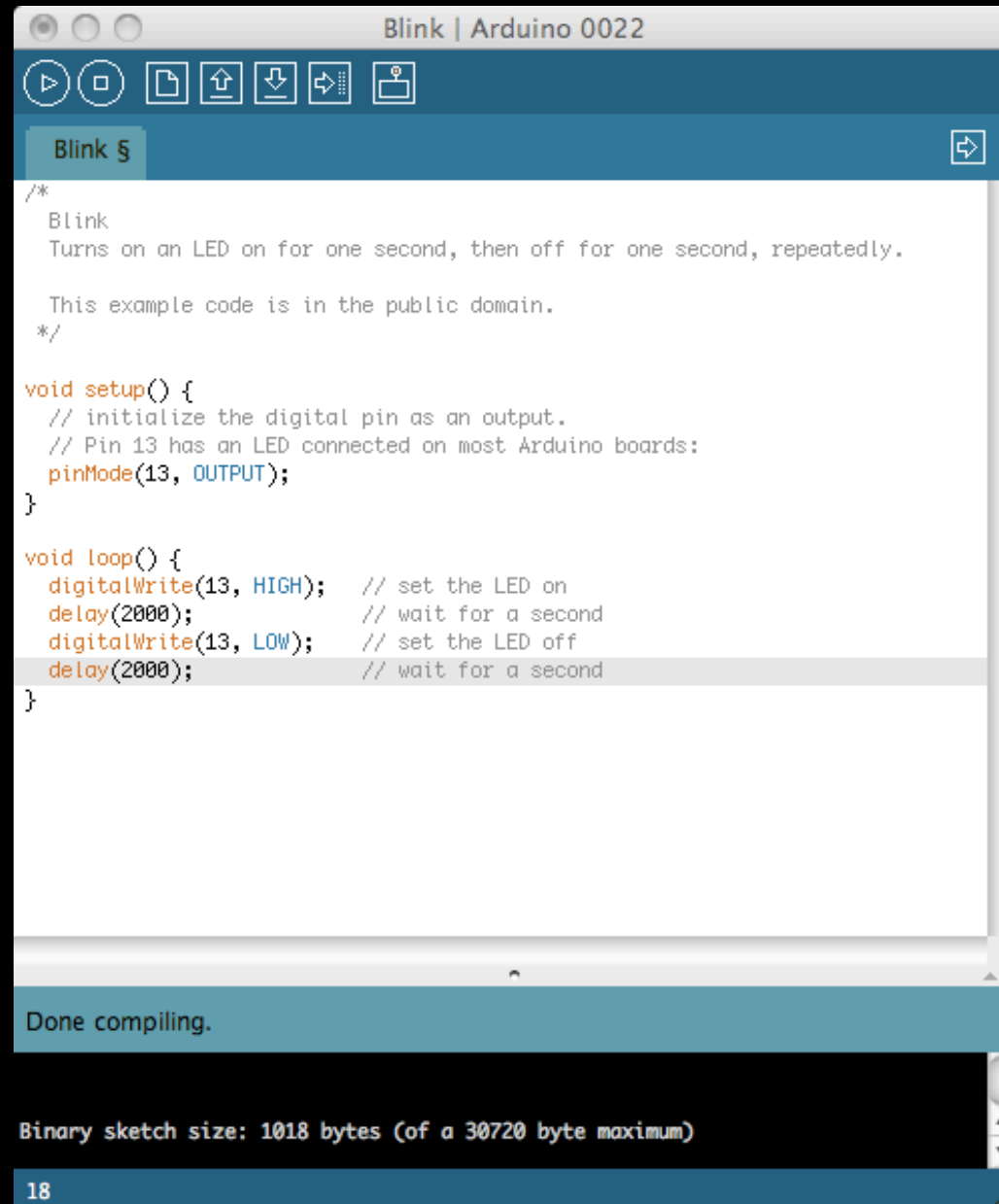
7/27/2017 2:28:31 PM t=0.75 C:\Users\ladzada\Dropbox (Personal)\breakouts\DevBoards\Adafruit-METRO-328-PCBMetro Mini Re



# ARDUINO SOFTWARE ENVIRONMENT

IDE | Structure of Arduino programs |  
Flashing programs

# Sketch



The screenshot shows the Arduino IDE interface. The title bar reads "Blink | Arduino 0022". The toolbar contains icons for running, stopping, saving, opening, uploading, and downloading. The sketch name "Blink" is displayed in the top right. The code editor contains the following text:

```
/*  
  Blink  
  Turns on an LED on for one second, then off for one second, repeatedly.  
  
  This example code is in the public domain.  
  */  
  
void setup() {  
  // initialize the digital pin as an output.  
  // Pin 13 has an LED connected on most Arduino boards:  
  pinMode(13, OUTPUT);  
}  
  
void loop() {  
  digitalWrite(13, HIGH);  // set the LED on  
  delay(2000);             // wait for a second  
  digitalWrite(13, LOW);   // set the LED off  
  delay(2000);             // wait for a second  
}
```

Below the code editor, a status bar indicates "Done compiling." and "Binary sketch size: 1018 bytes (of a 30720 byte maximum)". The bottom status bar shows the page number "18".

# Sketch

```
/*  
  Blink  
  Turns on an LED on for one second, then off for one second, repeatedly.  
  
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  digitalWrite(13, LOW);  // set the LED off  
  delay(2000);           // wait for a second  
}
```

## What happens when we flash code?

1. Code from libraries (if any) are included (linked).
2. Code is checked for errors (verified).
3. Code is “cross-compiled” into machine code (a.k.a machine code or hex code) using `avr-gcc`.
4. Code is written to the program memory of the Arduino over USB using `avrdude`.

# Flash Demonstration

# MULTIMETER DEMONSTRATION

Voltage  
Resistance  
Connections