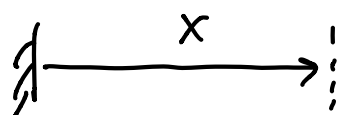


Today: 1D dynamics continued
(Work, Energy, Momentum)

1D dynamics : $\rightarrow \hat{i}$

$$(m) \rightarrow \vec{F} = F\hat{i}$$



laws of mechanics (III)

LMB: $\vec{F} = m\vec{a} = m\ddot{x}\hat{i}$

(II)

Kinematics

$$\left. \begin{array}{l} \vec{a} = \dot{\vec{v}} \\ \vec{v} = \dot{x} \end{array} \right\}$$

$$\vec{F} = \vec{F}(t, x, v)$$

Springs,
dashpots,
gravity, friction,
external forces

material properties
Force laws
constitutive laws (I)

$$\{\vec{F} = m\vec{a}\} \cdot \hat{i}$$

$$\vec{F} = F\hat{i}$$

$$\Rightarrow F = ma \quad (*)$$

* try not to set it up and then figure out the sign after
↳ sort out the sign while doing the problem

Find consequences of (*)

$$\int \{*\} dt \rightarrow \int F dt = \int m \overset{\dot{v}}{a} \cdot dt$$

$$\int F dt = m \int \underbrace{\dot{v} dt}_{dv}$$

$$\int F dt = m v$$

$$\dot{v} dt = \frac{dv}{dt} \cdot dt = dv$$

$$\frac{\Delta v}{\Delta t} \cdot \Delta t = \Delta v$$

$$\int_{t_1}^{t_2} F dt = m (\underbrace{v_2 - v_1}_{\Delta v}) = L_2 - L_1$$

$\uparrow$ $F(t)$ $\uparrow$ @ $t = t_2$ $\uparrow$ @ $t = t_1$

$$L \equiv mv = \text{momentum}$$

$$\int F \cdot dt \equiv \text{Impulse} = p \quad \swarrow \text{"I"}$$

Principle of impulse & momentum:

$$\boxed{p = \Delta L}$$

$\uparrow$ impulse $\underbrace{\hspace{2cm}}$ change in momentum

principle is satisfied automatically by
sol'ns of $\textcircled{F = ma}$

What it's good for:

① Check on your sol'n

② Shortcut for some problems

→ a) Look at sol'n

b) Calculate $p = \int_{t_1}^{t_2} F \cdot dt$

c) Calculate L_1 & L_2

d) Check $p \stackrel{?}{=} L_2 - L_1$

How to numerically calculate p:

$$\dot{p} = F$$

↖ known at any given time

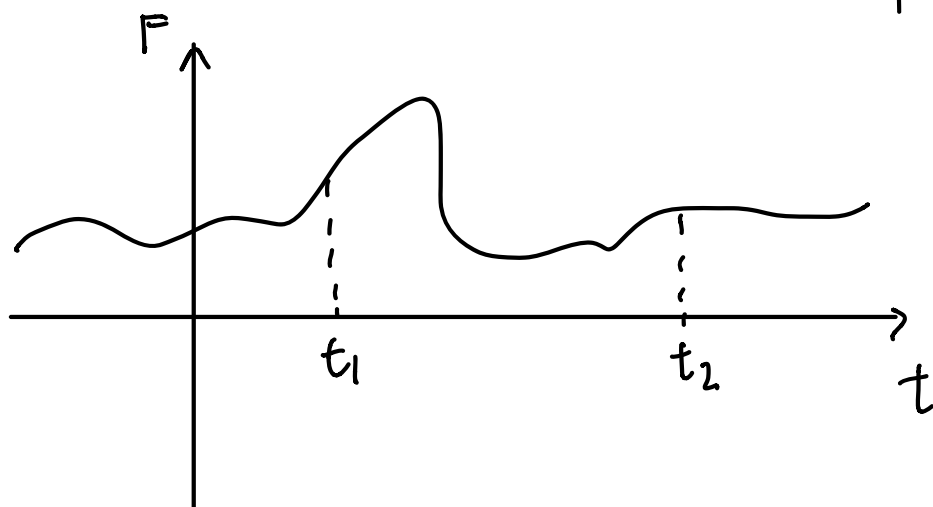
New set of ODEs:

3 ODEs { $\dot{x} = v$
 $\dot{v} = \overset{F/m}{\underset{F(t, x, v)}{}}$

$$\dot{p} = F$$

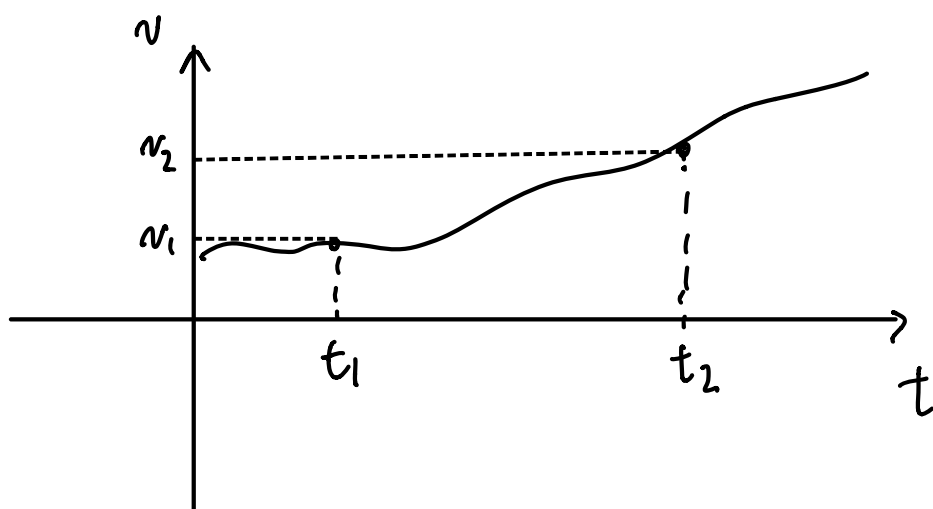
$$z = \begin{bmatrix} x \\ v \\ p \end{bmatrix}, \quad z_0 = \begin{bmatrix} x_0 \\ v_0 \\ 0 \end{bmatrix}$$

$$P(\text{end}) = \text{net impulse}$$



p is not a state variable

$\hookrightarrow p$ is associated with an interval in time



Power, Work, & Energy:

$$F = ma$$

$$\{ * \} \cdot v \quad \underbrace{Fv}_{\text{Power } P} = m a v \quad \uparrow \frac{dv}{dt}$$

Notice:

$$\begin{aligned} \frac{d}{dt} \left(\frac{v^2}{2} \right) &= \frac{2v}{2} \frac{dv}{dt} \\ \text{*chain rule} &= \frac{dv}{dt} \cdot v \\ &= av \end{aligned}$$

$$\underbrace{Fv}_{\text{Power}} = \frac{d}{dt} \underbrace{\left(\frac{1}{2}mv^2 \right)}_{\text{Kinetic Energy } E_k}$$

Power & Kinetic Energy:

$$\boxed{P = \dot{E}_k} \quad (**)$$

Power = rate of change of kinetic energy

$$P = Fv, \quad E_k = \frac{1}{2}mv^2$$

$$\int \{(**)\} dt \Rightarrow \underbrace{\int P dt}_{\text{Work}} = \underbrace{\int \dot{E}_k dt}_{\Delta E_k}$$

$$\text{Work} = \Delta E_k$$

Think about work:

$$W = \int P \cdot dt$$

$$= \int F \cdot v \cdot dt$$

$\uparrow \frac{dx}{dt}$

$$\begin{aligned} W &= \Delta E_k \\ &= \int P \cdot dt \\ &= \int F \cdot dx \end{aligned}$$

$$W = \int F \cdot dx$$

Who cares?

① Shortcut for same problems

② Check on calculations $\Delta E_k \stackrel{?}{=} W_{12}$

How to numerically use it:

① Evaluate $\Delta E_k = \frac{1}{2} m v_2^2 - \frac{1}{2} m v_1^2$

$\uparrow$
end of
simulation

$\uparrow$
start of
simulation

② Evaluate $W = \int P \cdot dt$

$$\dot{W} = P = Fv$$

Changes our ODEs:

$$\dot{x} = v$$

$$\dot{v} = F/m$$

$$\uparrow F(t, x, v)$$

$$\dot{W} = \vec{F} \cdot \vec{v}$$

$$\text{ICs: } x(0) = x_0$$

$$v(0) = v_0$$

$$W(0) = 0$$

$$W(\text{end}) = \text{net work}$$

Potential Energy: associated with certain
force laws

$$F(t, x, v) = \underbrace{F(x)}$$

Force only depends on position

ex) $F = -Kx$ spring ✓

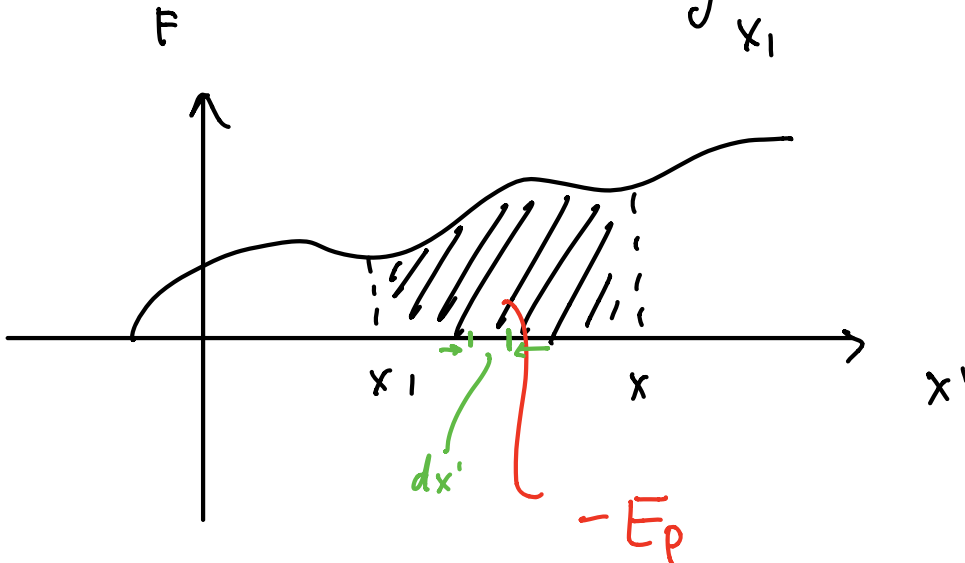
ex) $F = mg$ gravity ✓

ex) $F = -cv$ viscous friction ✗
not in discussion now

Work & Energy: $W = \Delta E_k$

$$\int_{x_1}^{x_2} F(x) \cdot dx = E_{k_2} - E_{k_1}$$

→ define $E_p(x) = - \int_{x_1}^x F(x') dx'$ dummy variable x'



$$\left. \begin{array}{l} W = -\Delta E_p \\ W = \Delta E_k \end{array} \right\} 0 = \Delta(E_k + E_p)$$

$$0 = \Delta E_T$$

Conservation of Energy

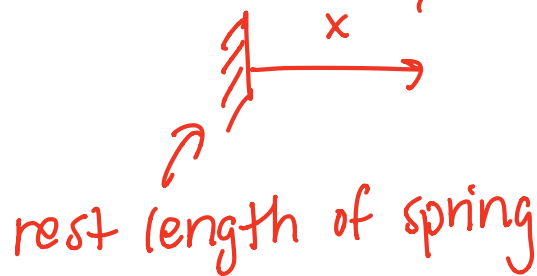
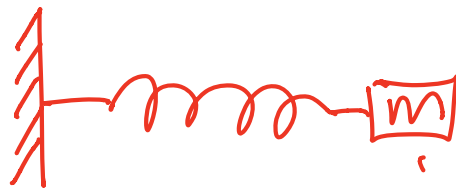
$E_T = E_k + E_p$
 * only applies if $F(t, x, v) = F(x)$

Who cares?

① Shortcut for some problems

② Check on sol'n of some problems

→ ex) Harmonic oscillator



$$F = -Kx$$

$$E_p = - \int_0^x F(x') dx'$$

$$= \int_0^x Kx' dx'$$

$$E_p = \frac{Kx^2}{2}$$

Potential energy
for spring

For oscillator:

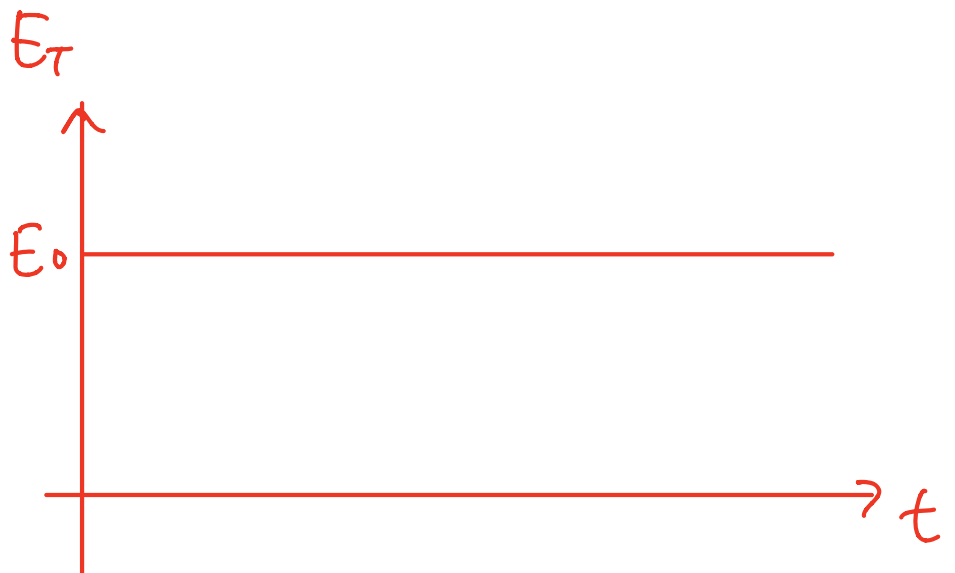
$$E_p = \text{constant}$$

$$E_k + E_p = \text{constant}$$

$$\frac{1}{2}mv^2 + \frac{1}{2}Kx^2 = \text{constant}$$

during motion

Check:



Better check:

$$E_T = E_T(0)$$

