

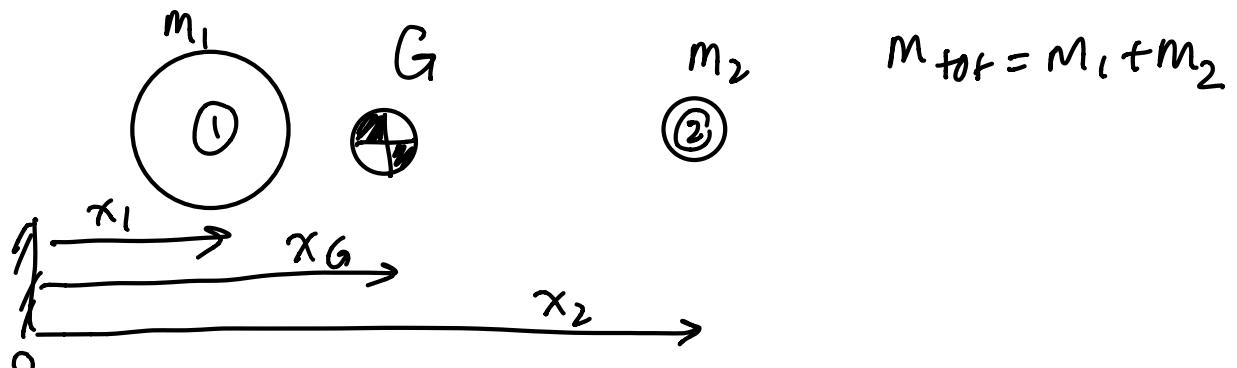
Today: ① CoM continued
 ② Collisions continued
 ③ ODE45

CoM: Center of Mass



= average position of mass in system

ex) 2 point masses



$$x_G M_{\text{tot}} = x_1 m_1 + x_2 m_2$$

$$x_G = \frac{x_1 m_1 + x_2 m_2}{M_{\text{tot}}}$$

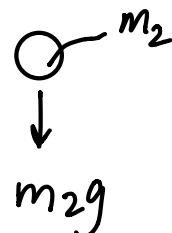
Center of Gravity: that place where if you put the total gravitational force there, you get the correct moment about every point

$-m_{\text{tot}}g\hat{j}$ acting at CoG is equivalent to the total gravity effect

original system:

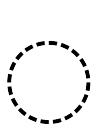


$$m_1 g$$



$$m_2 g$$

equivalent to / equipollent / statically equivalent



$$(m_1 + m_2)g$$



CoG is only a legit concept if $g = \text{constant}$ in direction & magnitude

CoM in dynamics:

linear momentum: $\vec{L} = \dot{x}_1 m_1 \hat{i} + \dot{x}_2 m_2 \hat{i}$

$$\boxed{\vec{L} = \dot{x}_g M_{\text{tot}} \hat{i}}$$

kinetic energy: $E_K = \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2$

\uparrow 2 particles, 1D

$$= \frac{1}{2} \left[m_1 \underbrace{(v_1 - v_G + v_g)^2}_{v_{1/G} = v_1 - v_G = -v_{G_1}} + m_2 \underbrace{(v_2 - v_G + v_g)^2}_{v_{2/G} = v_2 - v_G = -v_{G_2}} \right]$$

$$\begin{aligned} v_{1/G} &\equiv v_1 - v_G \\ &= -v_{G_1} \end{aligned}$$

$$\begin{aligned} v_{2/G} &\equiv v_2 - v_G \\ &= -v_{G_2} \end{aligned}$$

$$E_K = \frac{1}{2} m_1 (v_{1/G} + v_g)^2 + \frac{1}{2} m_2 (v_{2/G} + v_g)^2$$

$$= \frac{1}{2} m_1 (v_{1/G}^2 + 2v_{1/G}v_g + v_g^2) + \frac{1}{2} m_2 (v_{2/G}^2 + 2v_{2/G}v_g + v_g^2)$$

$$E_K = \frac{1}{2} \left[(v_{1/G}^2 m_1 + v_{2/G}^2 m_2) + v_g^2 (m_1 + m_2) + 2(v_{1/G} m_1 + v_{2/G} m_2) v_g \right]$$

Look at $\textcircled{*}$

$$\left\{ \begin{array}{l} v_{1/G} m_1 + v_{2/G} m_2 = 0 \\ \downarrow \\ \vdots \end{array} \right\} v_{G/G} m_{\text{tot}}$$

"how fast is the CoM moving relative to the Cm?"
zero!

$$v_1 - v_g$$

\downarrow
 \vdots

$$\frac{v_1 m_1 + v_2 m_2}{m_1 + m_2}$$

$$\begin{aligned} \therefore E_K &= \left(\frac{1}{2} v_{1/G}^2 m_1 + \frac{1}{2} v_{2/G}^2 m_2 \right) + \frac{1}{2} m_{\text{tot}} v_g^2 \\ &= E_{K/G} + E_{KG} \\ &\quad \uparrow \qquad \uparrow \\ &\quad \text{relative to} \qquad \text{of CoM} \\ &\quad \text{Cm} \end{aligned}$$

Back to collisions:

Recall: \vec{L} is conserved

$$\underbrace{m_1 v_1^+ + m_2 v_2^+}_{\vec{L}_{\text{after}}} = \underbrace{m_1 v_1^- + m_2 v_2^-}_{\vec{L}_{\text{before}}}$$

$$\Rightarrow \boxed{v_G^+ = v_G^-}$$

$$\Rightarrow E_{KG}^+ = E_{KG}^-$$

\Rightarrow collisional dissipation

maximized by $E_{KG}^+ = 0$

$$\Rightarrow v_{2/G}^+ = v_{1/G}^+ \Rightarrow e = 0$$

demo: MATLAB ODE45